



USER'S MANUAL

OCTO-PLUS™
OCTO-FADE™

OCTO-LOGO™
OCTO-FX™

MODELS: OCP802, OLG802, OFD802, OFX802

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SAFETY INSTRUCTIONS

All of the safety and operating instructions should be read before the product is operated and should be retained for further reference. Please follow all of the warnings on this product and its operating instructions.

CAUTION:

WARNING: To prevent the risk of electric shock and fire, do not expose this device to rain, humidity or intense heat sources (such as heaters or direct sunlight). Slots and openings in the device are provided for ventilation and to avoid overheating. Make sure the device is never placed on or near a textile surface that could block the openings. Also keep away from excessive dust, vibrations and shocks.

POWER: Only use the power supply indicated on the device or on the power source. Devices equipped with a grounding plug should only be used with a grounding type outlet. In no way should this grounding be modified, avoided or suppressed.

POWER CORD: Use the On (I) / Off (O) switch to power On or Off devices equipped with that switch. All other devices should be plugged and unplugged from wall outlet. In both cases, please follow these instructions:

- The power cord of the device should be unplugged from the outlet when left unused for several days.
- To unplug the device, do not pull on the power cord but always on the plug itself.
- The outlet should always be near the device and easily accessible.
- Power supply cords should be routed so that they are not likely to be walked on or pinched by items placed upon or against them.

If the power supply cord is damaged, unplug the device. Using the device with a damaged power supply cord may expose you to electric shocks or other hazards. Verify the condition of the power supply cords once in a while. Contact your dealer or service center for replacement if damaged.

CONNECTIONS: All inputs and outputs (except for the power input) are TBTS defined under EN60950.

SERVICING: Do not attempt to service this product yourself by opening or removing covers and screws since it may expose you to electric shocks or other hazards. Refer all problems to qualified service personnel.

OPENINGS: Never push objects of any kind into this product through the openings. If liquids have been spilled or objects have fallen into the device, unplug it immediately and have it checked by a qualified technician.

ISTRUZIONI DE SÉCURITÉ

Afin de mieux comprendre le fonctionnement de cet appareil nous vous conseillons de bien lire toutes les consignes de sécurité et de fonctionnement de l'appareil avant utilisation. Conserver les instructions de sécurité et de fonctionnement afin de pouvoir les consulter ultérieurement. Respecter toutes les consignes marquées dans la documentation, sur le produit et sur ce document.

ATTENTION : Afin de prévenir tout risque de choc électrique et d'incendie, ne pas exposer cet appareil à la pluie, à l'humidité et aux sources de chaleur intense.

INSTALLATION : Veillez à assurer une circulation d'air suffisante pour éviter toute surchauffe à l'intérieur de l'appareil. Ne placez pas l'appareil sur ou proximité de surface textile susceptible d'obstruer les orifices de ventilation. N'installez pas l'appareil à proximité de sources de chaleur comme un radiateur ou une bouche d'air chaud, ni dans un endroit exposé au rayonnement solaire direct, à des poussières excessives, à des vibrations ou à des chocs mécaniques. Ceci pourrait provoquer un mauvais fonctionnement et un accident.

ALIMENTATION : Ne faire fonctionner l'appareil qu'avec la source d'alimentation indiquée sur l'appareil ou sur son bloc alimentation. Pour les appareils équipés d'une alimentation principale avec fil de terre, ils doivent être obligatoirement connectés sur une source équipée d'une mise à la terre efficace. En aucun cas cette liaison de terre ne devra être modifiée, contournée ou supprimée.

CORDON D'ALIMENTATION : Pour les appareils équipés d'un interrupteur général (Marche I / Arrêt O), la mise sous tension et la mise hors tension se fait en actionnant cet interrupteur général. Pour les appareils sans interrupteur général, la mise sous tension et la mise hors tension se fait directement en connectant et déconnectant le cordon d'alimentation de la prise murale.

Dans les 2 cas ci-dessus appliquer les consignes suivantes :

- Débrancher le cordon d'alimentation de la prise murale si vous prévoyez de ne pas utiliser l'appareil pendant quelques jours ou plus.
- Pour débrancher le cordon, tirez le par la fiche. Ne tirez jamais sur le cordon proprement dit.
- La prise d'alimentation doit se trouver à proximité de l'appareil et être aisément accessible.
- Ne laissez pas tomber le cordon d'alimentation et ne posez pas d'objets lourds dessus.

Si le cordon d'alimentation est endommagé, débranchez le immédiatement de la prise murale. Il est dangereux de faire fonctionner cet appareil avec un cordon endommagé, un câble abîmé peut provoquer un risque d'incendie ou un choc électrique. Vérifier le câble d'alimentation de temps en temps. Contacter votre revendeur ou le service après vente pour un remplacement.

CONNEXIONS : Toutes les entrées et sorties (exceptée l'entrée secteur) sont de type TBTS (Très Basse Tension de Sécurité) définies selon EN 60950.

RÉPARATION ET MAINTENANCE : L'utilisateur ne doit en aucun cas essayer de procéder aux opérations de dépannage, car l'ouverture des appareils par retrait des capots ou de toutes autres pièces constituant les boîtiers ainsi que le dévissage des vis apparentes à l'extérieur, risque d'exposer l'utilisateur à des chocs électriques ou autres dangers. Contacter le service après vente ou votre revendeur ou s'adresser à un personnel qualifié uniquement.

OUVERTURES ET ORIFICES : Les appareils peuvent comporter des ouvertures (aération, fentes, etc...), veuillez ne jamais y introduire d'objets et ne jamais obstruer ses ouvertures. Si un liquide ou un objet pénètre à l'intérieur de l'appareil, débranchez immédiatement l'appareil et faites le contrôler par un personnel qualifié avant de le remettre en service.

ISTRUZIONI DI SICUREZZA

Allo scopo di capire meglio il funzionamento di questa apparecchiatura vi consigliamo di leggere bene tutti i consigli di sicurezza e di funzionamento prima dell'utilizzo. Conservare le istruzioni di sicurezza e di funzionamento al fine di poterle consultare ulteriormente. Seguire tutti i consigli indicati su questo manuale e sull'apparecchiatura.

ATTENZIONE : Al fine di prevenire qualsiasi rischio di shock elettrico e d'incendio, non esporre l'apparecchiatura a pioggia, umidità e a sorgenti di eccessivo calore.

INSTALLAZIONE : Assicuratevi che vi sia una sufficiente circolazione d'aria per evitare qualsiasi surriscaldamento all'interno dell'apparecchiatura. Non collocare l'apparecchiatura in prossimità o su superfici tessili suscettibili di ostruire il funzionamento della ventilazione. Non installate l'apparecchiatura in prossimità di sorgenti di calore come un radiatore o una fuoruscita d'aria calda, né in un posto esposto direttamente ai raggi del sole, a polvere eccessiva, a vibrazioni o a shock meccanici. Ciò potrebbe provocare un erroneo funzionamento e un incidente.

ALIMENTAZIONE : Far funzionare l'apparecchiatura solo con la sorgente d'alimentazione indicata sull'apparecchiatura o sul suo alimentatore. Per le apparecchiature fornite di un'alimentazione principale con cavo di terra, queste devono essere obbligatoriamente collegate su una sorgente fornita di una efficiente messa a terra. In nessun caso questo collegamento potrà essere modificato, sostituito o eliminato.

CAVO DI ALIMENTAZIONE : Per le apparecchiature fornite di interruttore generale (Acceso I / Spento O), l'accensione e lo spegnimento dell'apparecchiatura si effettuano attraverso l'interruttore. Per le apparecchiature senza interruttore generale, l'accensione e lo spegnimento si effettuano direttamente inserendo o disinserendo la spina del cavo nella presa murale.

In entrambe i casi applicare i seguenti consigli :

- Disconnettere l'apparecchiatura dalla presa murale se si prevede di non utilizzarla per qualche giorno.
- Per disconnettere il cavo tirare facendo forza sul connettore.
- La presa d'alimentazione deve trovarsi in prossimità dell'apparecchiatura ed essere facilmente accessibile.
- Non far cadere il cavo di alimentazione né appoggiarci sopra degli oggetti pesanti.

Se il cavo di alimentazione è danneggiato, spegnere immediatamente l'apparecchiatura. E' pericoloso far funzionare questa apparecchiatura con un cavo di alimentazione danneggiato, un cavo graffiato può provocare un rischio di incendio o uno shock elettrico. Verificare il cavo di alimentazione spesso. Contattare il vostro rivenditore o il servizio assistenza per una sostituzione.

CONNESSIONE : Tutti gli ingressi e le uscite (eccetto l'alimentazione) sono di tipo TBTS definite secondo EN 60950.

RIPARAZIONI E ASSISTENZA : L'utilizzatore non deve in nessun caso cercare di riparare l'apparecchiatura, poiché con l'apertura del coperchio metallico o di qualsiasi altro pezzo costituente la scatola metallica, nonché svitare le viti che appaiono esteriormente, poiché ciò può provocare all'utilizzatore un rischio di shock elettrico o altri rischi.

APERTURE DI VENTILAZIONE : Le apparecchiature possono comportare delle aperture di ventilazione, si prega di non introdurre mai oggetti o ostruire le sue fessure. Se un liquido o un oggetto penetra all'interno dell'apparecchiatura, disconnetterla e farla controllare da personale qualificato prima di rimetterla in servizio.

SICHERHEITSHINWEISE

Um den Betrieb dieses Geräts zu verstehen, raten wir Ihnen vor der Inbetriebnahme alle Sicherheits- und Betriebsanweisungen genau zu lesen. Diese Sicherheits- und Betriebsanweisungen für einen späteren Gebrauch sicher aufbewahren. Alle in den Unterlagen, an dem Gerät und hier angegebenen Sicherheitsanweisungen einhalten.

VORSICHT & WARNUNG

ACHTUNG: um jegliches Risiko eines Stromschlags oder Feuers zu vermeiden, das Gerät nicht Regen, Feuchtigkeit oder intensiven Wärmequellen aussetzen.

EINBAU : Eine ausreichende Luftzufuhr sicherstellen, um jegliche Überhitzung im Gerät zu vermeiden. Das Gerät nicht auf und in Nähe von Textiloberflächen, die Belüftungsöffnungen verschließen können, aufstellen. Das Gerät nicht in Nähe von Wärmequellen, wie z.B. Heizkörper oder Warmluftkappe, aufstellen und es nicht dem direkten Sonnenlicht, übermäßigem Staub, Vibrationen oder mechanischen Stößen aussetzen. Dies kann zu Betriebsstörungen und Unfällen führen.

STROMVERSORGUNG : Das Gerät nur mit der auf dem Gerät oder dem Netzteil angegebenen Netzspannung betreiben. Geräte mit geerdeter Hauptstromversorgung müssen an eine Stromquelle mit effizienter Erdung angeschlossen werden. Diese Erdung darf auf keinen Fall geändert, umgangen oder entfernt werden.

STROMKABEL : Für Geräte mit einem Hauptschalter (Ein/Aus) erfolgt die Stromversorgung und Unterbrechung mittels dieses Hauptschalters. Geräte ohne Hauptschalter werden durch das Einstecken oder Herausziehen des Steckers in den Wandanschluß ein- oder ausgeschaltet. Für beide Fälle gelten folgende Richtlinien :

- Den Stecker aus dem Wandanschluß herausziehen wenn Sie das Gerät mehrere Tage oder länger nicht benutzen.
- Das Kabel mittels dem Stecker herausziehen. Niemals am Stromkabel selbst ziehen.
- Die Steckdose muß sich in der Nähe des Geräts befinden und leicht zugänglich sein.
- Das Stromkabel nicht fallen lassen und keine schweren Gegenstände auf es stellen.

Wenn das Stromkabel beschädigt ist, das Gerät sofort abschalten. Es ist gefährlich das Gerät mit einem beschädigten Stromkabel zu betreiben; ein abgenutztes Kabel kann zu einem Feuer oder Stromschlag führen. Das Stromkabel regelmäßig untersuchen. Für den Ersatz, wenden Sie sich an Ihren Verkäufer oder Kundendienststelle.

ANSCHLÜSSE : Bei allen Ein- und Ausgängen (außer der Stromversorgung) handelt es sich, gemäß EN 60950, um Sicherheits- Kleinspannungsanschlüsse.

REPARATUR UND WARTUNG : Der Benutzer darf keinesfalls versuchen das Gerät selbst zu reparieren, die Öffnung des Geräts durch Abnahme der Abdeckhaube oder jeglichen anderen Teils des Gehäuses sowie die Entfernung von außen sichtbaren Schrauben zu Stromschlägen oder anderen Gefahren für den Benutzer führen kann. Wenden Sie sich an Ihren Verkäufer, Ihre Kundendienststelle oder an qualifizierte Fachkräfte.

ÖFFNUNGEN UND MUNDUNGEN : Die Geräte können über Öffnungen verfügen (Belüftung, Schlitze, usw.). Niemals Gegenstände in die Öffnungen einführen oder die Öffnungen verschließen. Wenn eine Flüssigkeit oder ein Gegenstand in das Gerät gelangt, den Stecker herausziehen und es vor einer neuen Inbetriebnahme von qualifiziertem Fachpersonal überprüfen lassen.

INSTRUCCIONES DE SEGURIDAD

Para comprender mejor el funcionamiento de este aparato, le recomendamos que lea cuidadosamente todas las consignas de seguridad y de funcionamiento del aparato antes de usarlo. Conserve las instrucciones de seguridad y de funcionamiento para que pueda consultarlas posteriormente. Respete todas las consignas indicadas en la documentación, relacionadas con el producto y este documento.

PRECAUCIONES Y OBSERVACIONES

CUIDADO : Para prevenir cualquier riesgo de choque eléctrico y de incendio, no exponga este aparato a la lluvia, a la humedad ni a fuentes de calor intensas.

INSTALACIÓN : Cerciórese de que haya una circulación de aire suficiente para evitar cualquier sobrecalentamiento al interior del aparato. No coloque el aparato cerca ni sobre una superficie textil que pudiera obstruir los orificios de ventilación. No instale el aparato cerca de fuentes de calor como radiador o boca de aire caliente, ni en un lugar expuesto a los rayos solares directos o al polvo excesivo, a las vibraciones o a los choques mecánicos. Esto podría provocar su mal funcionamiento o un accidente.

ALIMENTACIÓN : Ponga a funcionar el aparato únicamente con la fuente de alimentación que se indica en el aparato o en su bloque de alimentación. Los aparatos equipados con una alimentación principal con hilo de tierra deben estar conectados obligatoriamente a una fuente equipada con una puesta a tierra eficaz. Por ningún motivo este enlace de tierra deberá ser modificado, cambiado o suprimido.

CABLE DE ALIMENTACIÓN : Para los aparatos equipados con un interruptor general (Marcha I / Paro O), la puesta bajo tensión y la puesta fuera de tensión se hace accionando este interruptor general. En los aparatos que no tienen interruptor general, la puesta bajo tensión y la puesta fuera de tensión se hace directamente conectando y desconectando el enchufe mural.

En ambos casos, se deberá respetar las siguientes consignas:

- Desconectar el aparato del enchufe mural si no piensa utilizarlo durante varios días.
- Para desconectar el cable, tire de la clavija. No tire nunca del cable propiamente dicho.
- El enchufe de alimentación debe estar cerca del aparato y ser de fácil acceso.
- No deje caer el cable de alimentación ni coloque objetos pesados encima de él.

Si el cable de alimentación sufre algún daño, ponga el aparato inmediatamente fuera de tensión. Es peligroso hacer funcionar este aparato con un cable averiado, ya que un cable dañado puede provocar un incendio o un choque eléctrico. Verifique el estado del cable de alimentación de vez en cuando. Póngase en contacto con su distribuidor o con el servicio de posventa si necesita cambiarlo.

CONEXIONES : Todas las entradas y salidas (excepto la entrada del sector) son de tipo TBTS (Muy Baja Tensión de Seguridad) definidas según EN 60950.

REPARACIÓN Y MANTENIMIENTO : Por ningún motivo, el usuario deberá tratar de efectuar operaciones de reparación, ya que si abre los aparatos retirando el capó o cualquier otra pieza que forma parte de las cajas o si destornilla los tornillos aparentes exteriores, existe el riesgo de producirse una explosión, choques eléctricos o cualquier otro incidente. Contacte el servicio de posventa, a su distribuidor o diríjase con personal cualificado únicamente.

ABERTURAS Y ORIFICIOS : Los aparatos pueden contener aberturas (aireación, ranuras, etc.). No introduzca allí ningún objeto ni obstruya nunca estas aberturas. Si un líquido o un objeto penetra al interior del aparato, desconéctelo y hágalo revisar por personal cualificado antes de ponerlo nuevamente en servicio.

OCTO-PLUS™ / OCTO-LOGO™ / OCTO-FADE™ / OCTO-FX™

Chapter 1 : INTRODUCTION

1-1. ACCESSORIES SUPPLIED WITH YOUR DEVICE

- 1 AC Power supply cord.
- 1 VGA cable (HD15 male / male connector).
- 1 S.VIDEO (Y/C) cable (4-pin mini DIN male / 2 BNC male connectors).
- 1 HD15 to BNC (x5) cable (male / male).
- 1 Set of 6 MCO (5-pin) female connectors (for audio connection).
- 2 white labels: to rename the input selection buttons (OLG802, OFD802, OFX802 only).
- 1 CD-ROM (Remote Control Software).
- 1 User's Manual.

1-2. GENERAL INFORMATION

• The **OCTO-PLUS™**, is a computer & video up/down scaler switcher with 8 universal A/V inputs. Thus, any signal (computer and video) can be displayed on any Data Display Device. The OCTO-PLUS™ can be used in 2 switching mode. The "Ultra Smooth" Switching mode, allows to switch between any sources (computer & video) with a fade colored transition. The Seamless mode, allows to switch seamlessly between the "referenced" computer input and the other inputs.

• The **OCTO-LOGO™** is a computer & video up/down scaler switcher **featuring LOGO insertion and FRAME Store functions**, thanks to its large non-volatile memory. Fitted with 8 universal A/V inputs, it performs a fast and ultra-smooth transition between any video & computer sources. It also allows a true seamless switching between one computer input (direct) and any other video or computer inputs.

LOGO Insertion of a true Hi-Res.16 million colors image defined either by keying or image cut out by the user. The LOGO can be positioned anywhere on the screen and distributed to any of the 8 inputs. FRAME STORE and LOGO can be flash captured from any video or computer sources into a non-volatile memory.

• The **OCTO-FADE™** is a computer & video up/down scaler switcher **featuring FADING & TITLING effects**. Fitted with 8 universal A/V inputs, it performs a fast and ultra-smooth transition between any video or computer sources. It also allows a true seamless switching between a reference computer & computer or video inputs. The **OCTO-FADE™** provides High Performance capabilities and powerful functionalities.

TITLING EFFECTS: It is possible to maintain an active title while switching between two inputs. The title will remain on the screen during the transition. Another feature is the shadow title with settable vertical position and size. Moreover, the **OCTO-FADE™** allows displaying a title over computer & video images.

FADING EFFECTS: the product features Fade, Dissolve, Black & Cut effects between video (TV) and computer or between computer & computer. The **OCTO-FADE™** also allows adjusting the cross-fading duration.

• The **OCTO-FX™** combines the function of both **OCTO-FADE™** and **OCTO-LOGO™**.

• The **OCTO** devices can fit with the native resolution of the display device and provide you with a high image quality thanks to its integrated digital decoder, improved 3:2 and 2:2 pull down circuitry, auto-adaptive pixel by pixel 3D motion compensation, Time Base Corrector, Frame Rate Converter & Follower and its 2 Buffered Outputs. All individual image control settings are stored in non-volatile memories.

Each of the 8 Universal inputs is fitted with a balanced stereo audio line. The audio can either follow or break away from the video image. One additional full featured field operational microphone input is provided with "anti-pop" filter, Noise Gate and compressor function. These ultra compact devices are especially dedicated to High Resolution A/V presentation displays, conference and boardrooms and events.

MODEL	FEATURES			
	Seamless transition.	Ultra smooth transition (fade color).	Logo & Frame insertion.	Fading & Titling.
OCTO-PLUS	•	•		
OCTO-LOGO	•	•	•	
OCTO-FADE	•	•		•
OCTO-FX	•	•	•	•

1-3. DEVICES & OPTIONS REFERENCES

REFERENCE	DESIGNATION
OCP802	OCTO-PLUS™
OLG802	OCTO-LOGO™
OFD802	OCTO-FADE™
OFX802	OCTO-FX™
OPT-VOV802	Voice Over control for microphone (optional).
OPT-LAN	LAN communication port (optional)
RK802-F	Remote KEYPAD for controlling an OCTO device (optional).
10077	CABLE (HD15 M / HD15 M) L = 1.8 m
10023	CABLE (HD15 M / 5BNC M) L = 1.8 m
10102	CABLE (4-pin mini DIN M / 2BNC M) L = 1.8 m
10009	CABLE (4-pin mini DIN M / 4-pin mini DIN M) L = 1.2 m (optional).
10123	CABLE (HD15 M / 5BNC F) L = 0.5 m (optional).
10124	CABLE (4-pin mini DIN F / HD15 M) L = 0.2 m (optional).

1-4. INSTALLATION

IMPORTANT: Please read all the safety instructions (pages 2 to 4) before starting.

- **Table Top Mounting:** The OCTO can be used directly on a table: the unit is equipped with 4 plastic feet.
- **Rack Mounting:** The OCTO is compatible with a 19" enclosure. To install the OCTO into a 19" rack: Attach the OCTO to the rack by using 4 screws in the front panel holes (screws are not included).

- IMPORTANT:**
- The openings in the rear and side panels are for cooling. Do not cover these openings.
 - Be sure that no weight is added to the OCTO in excess of 2 kg (4.4 lbs.).
 - The maximum ambient operating temperature must not exceed 40°C (104°F).
 - The rack and all mounted equipment in it must be reliably grounded to national and local electrical codes.

1-5. REAR PANEL DESCRIPTION

- POWER:** Standard IEC connector (100-250VAC, 1A, 50-60Hz automatic).
- LAN:** LAN communication port on a RJ45 connector.
- COMPUTER & VIDEO INPUTS:** 7 Universal (computer and video) inputs.
- INPUTS #1, 2 & 3:** Computer, YUV and HDTV signals on the HD15 female input connector.
S.VIDEO (Y/C) signal on 2 BNC input connectors (Y & C).
Composite Video on one BNC input connector (C.V).
- INPUTS # 4, 5, 6, & 7:** All signals on a HD15 female connector.
- DISPLAY OUT:** 2 buffered DATA outputs (RGBHV or RGB/S) on HD15 female connectors.
- AUDIO IN:**
1 to 5: Audio stereo input balanced/unbalanced on a 5-pin MCO male connector.
6 & 7: Audio stereo input unbalanced on a jack 3.5 mm female connector.
MIC (bal): Microphone balanced input (jack 6.35 mm female connector).
- AUDIO OUT:** Audio stereo output balanced/unbalanced on a 5-pin MCO male connector.
- RS-232:** RS-232 communication port on a DB9 female connector.

1-6. FRONT PANELS DESCRIPTION

• FRONT PANEL OF THE OCTO-PLUS™



• FRONT PANEL OF THE OCTO-LOGO™



• FRONT PANEL OF THE OCTO-FADE™



• FRONT PANEL OF THE OCTO-FX™



MIC LEVEL:

Microphone audio level adjustment.

INPUT 8:

Universal (computer and video) input # 8.

C.VIDEO:

Composite Video input (RCA female connector).

S.VIDEO:

S.VIDEO (Y/C) input (4-pin mini DIN female connector).

L+R:

Audio stereo unbalanced input (jack 3.5 mm female connector).

COMPUTER/YUV:

Computer (PC, MAC, WORKSTATION), YUV (component) and HDTV input (HD15 female connector).

INPUT SELECTION:

- Selection of the 8 input sources (short push).
- A long push (1 second) on the selected input button allows to activate the **BLACK** function. A black screen is displayed onto the output (the blinking LED indicates that this function is active). A short push on an INPUT SELECTION button allows to inactive this function.

FREEZE:

(OCP802 & OLG802)

Allows to freeze the displayed output (the blinking LED indicates the FREEZE is active).

EFFECT:

(OFD802 & OFX802)

Allows to select a type of effect between: CUT, FADE and TITLE.

- LED OFF = CUT effect selected (SEAMLESS transition).
- LED blinking = FADE effect selected.
- LED ON = TITLE effect selected.

NOTE: These effects are active between the reference computer input and the other inputs. In other cases the transition operates with a FADE COLOR.

LCD CONTROL



Allows to scroll thru the different menus (in Control mode) or to adjust the master volume (in Status mode).

EXIT MENU:

Switches between Status and Control mode.

ENTER:

Validates a selected item.

ON / OFF:

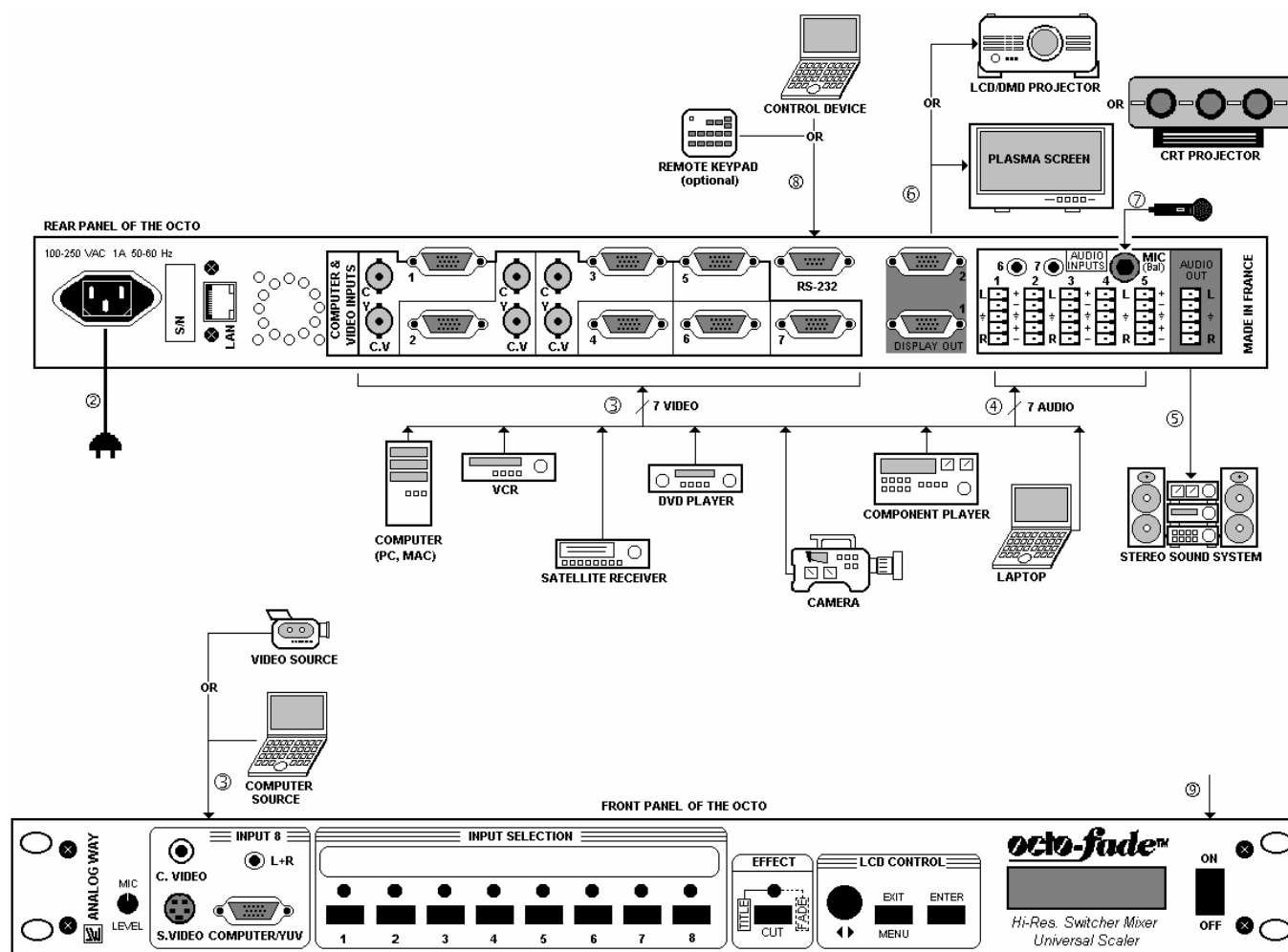
AC power switch (O = OFF, I = ON).

Chapter 2 : STARTING

2-1. CONNECTIONS

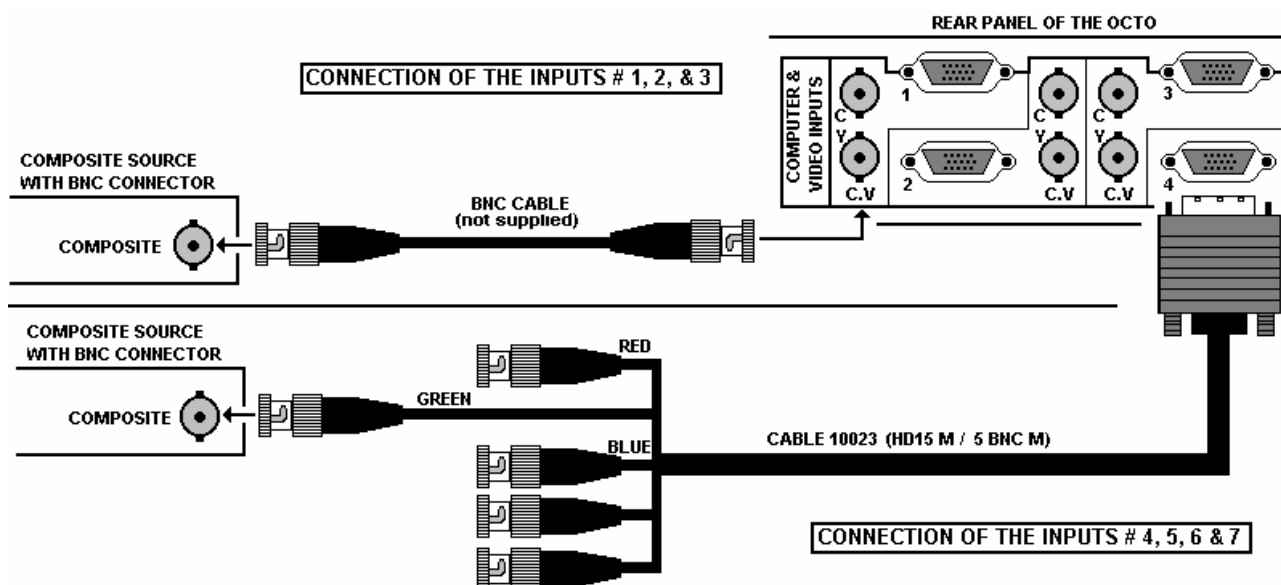
- ① Turn OFF all of your equipment before connecting.
- ② Connect the AC Power supply cord to the OCTO and to an AC power outlet.
- ③ Connect your Computer and video sources to the 8 inputs of the OCTO (7 inputs on the rear panel and one input on the front panel). See next paragraphs for more information.
- ④ Connect all of your audio sources to the corresponding **AUDIO IN** connectors.
- ⑤ Connect the **AUDIO OUT** connector to your sound system.
- ⑥ Connect the **DISPLAY OUT** connector to the DATA INPUT of your display device (data projector, plasma screen...).
- ⑦ Connect your microphone to the rear panel **MIC (Bal)** connector (jack 6.35 mm).
- ⑧ If needed, connect your control device or the remote keypad to the RS-232 connector.
- ⑨ Turn ON the OCTO (front panel switch). Then turn ON all yours input sources, and then your display device.

NOTE: For switching operation please see Chapter 3 : OPERATING MODE.



2-2. COMPOSITE VIDEO SOURCES

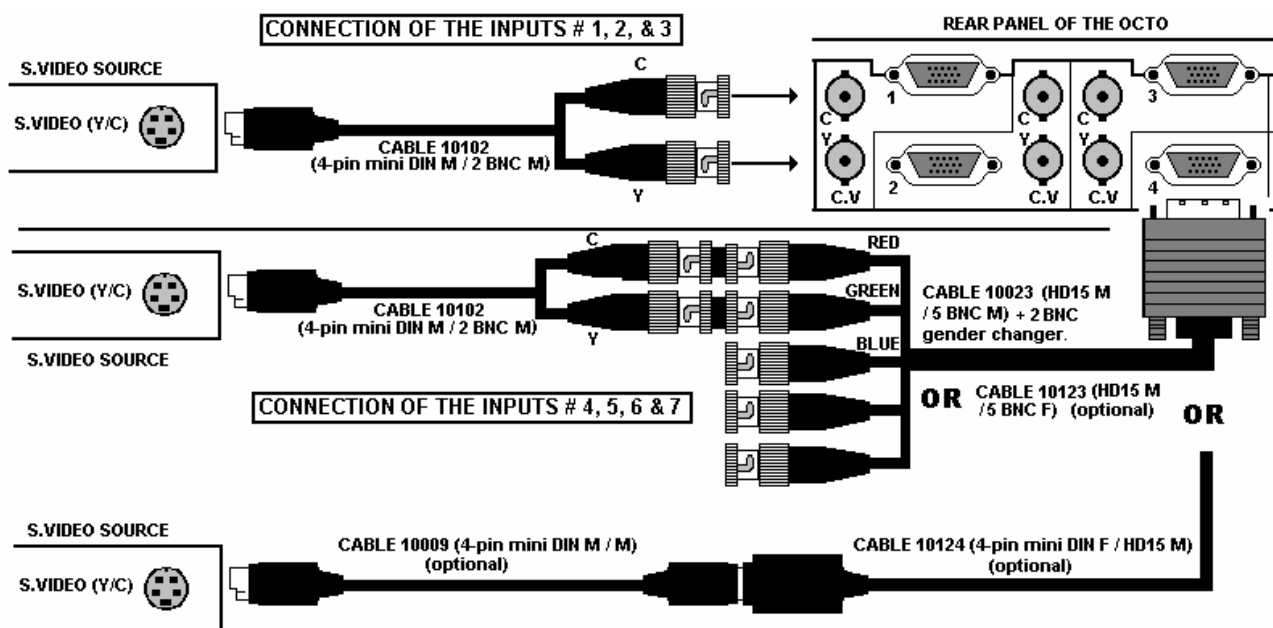
The Composite Video signal, usually called COMPOSITE or VIDEO is available on most video equipment (VCR, DVD, CAMERA...), but it is also the lowest in picture quality. The video standard of this signal could be NTSC, PAL or SECAM. The signal is transmitted by a single coaxial cable, and is connected to the video equipment with an RCA or BNC connector.



NOTE: The INPUT #8 is provided with a RCA connector (Front panel).

2-3. S.VIDEO SOURCES

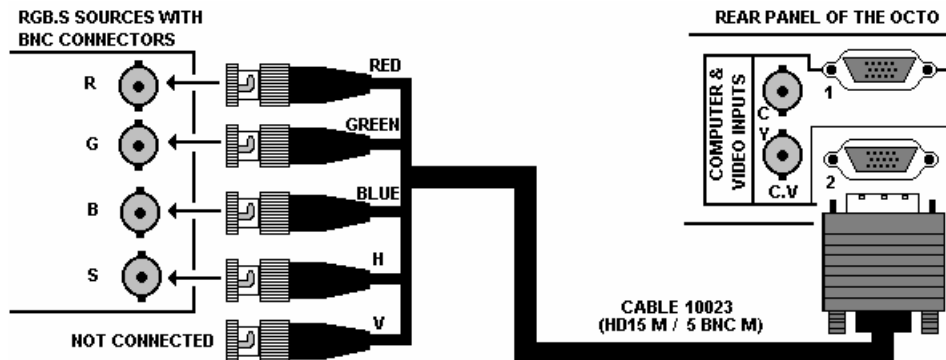
The S.VIDEO signal, also called Y/C, HI-8™, or S.VHS™, is available on most DVD players and high quality VCR (S.VHS). The S.VIDEO signal, in which the Luminance (Y) and Chrominance (C) information are separately transmitted (2 wires), gives a higher quality picture than the Composite video signal. The S.VIDEO connector is usually a 4-pin Mini-DIN connector also called Oshiden™ connector. It can also sometimes be on 2 BNC connectors.



NOTE: The INPUT #8 is provided with a 4-pin mini DIN female connector (Front panel).

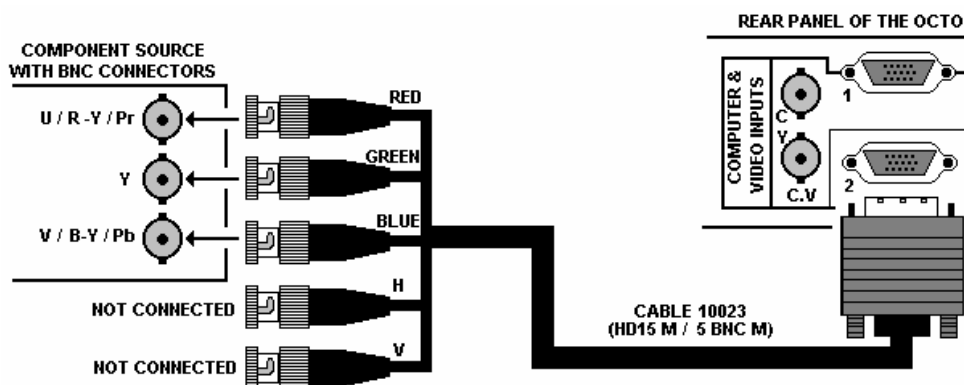
2-4. RGB/S VIDEO SOURCES

The RGB/S signal, also called RGB Sync., is an RGB signal with COMPOSITE Sync. This signal is widely used in broadcasting. The RGB/S signal is transmitted with 4 coaxial cables, and it has a better picture quality than COMPOSITE or S.VIDEO signals. The RGB/S connectors are usually BNC connectors.



2-5. COMPONENT VIDEO SOURCES (YUV)

The Component Video signal, also called YUV (Y, R-Y, B-Y), or BETACAM™, is widely used in broadcasting and is available on high-quality DVD players. The COMPONENT signal is transmitted with 3 coaxial cables, and also has a better picture quality than COMPOSITE and S.VIDEO signals. The COMPONENT connectors are usually RCA (x3), or BNC (x3) connectors.

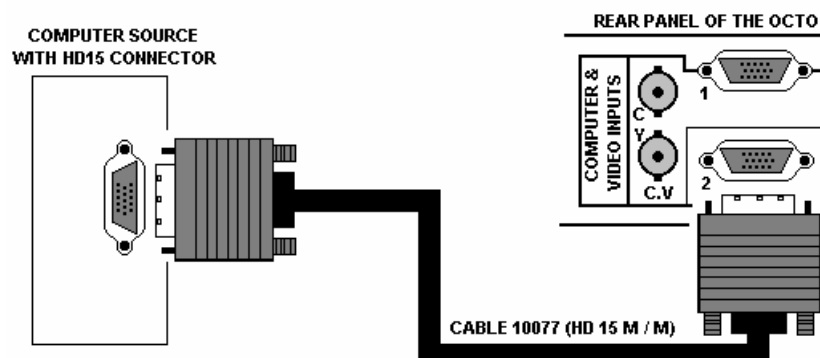


2-6. HDTV SOURCES

The OCTO accepts the 720p, 1035i and 1080i HDTV formats. Connect your HDTV sources as a component source.

2-7. COMPUTER SOURCES

The OCTO accepts COMPUTER signals (RGBHV, RGB/S, and RGsB) on its 8 inputs connector (HD15 female). Use a HD15 male / male cable to connect each of your computer sources to the inputs of the OCTO. For MAC and WORKSTATION you may require some adapters.



2-8. DISPLAY OUTPUT

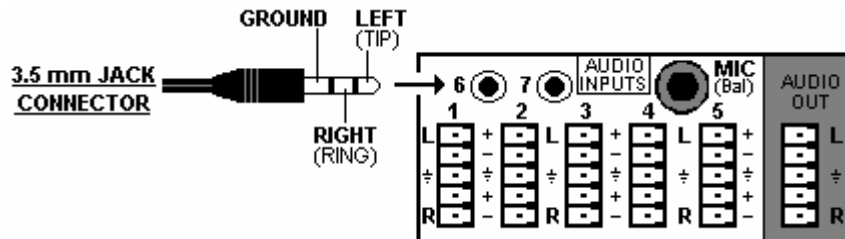
The OCTO is equipped with 2 buffered data outputs on HD15 female connectors. The OCTO can provide an RGBHV (H & V Separate Sync.), an RGB/S (Composite Sync.) or an RGsB (SOG) output signal.

2-9. AUDIO INPUTS

Each audio input has a 3.5 mm jack female connector or a 5-pin MCO male connector.

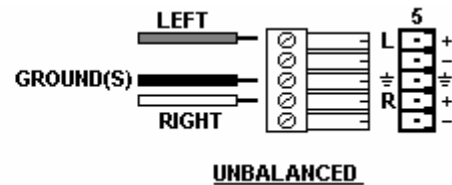
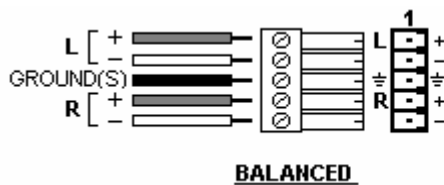
• 3.5 mm jack female connector

The INPUTS # 6, 7, and 8 are equipped with this audio connector. This connector allows connecting only UNBALANCED audio source. Connect your UNBALANCED audio sources as follow:



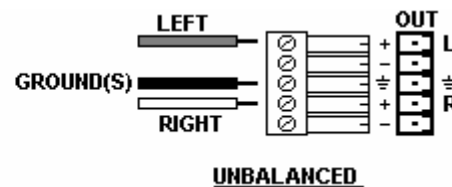
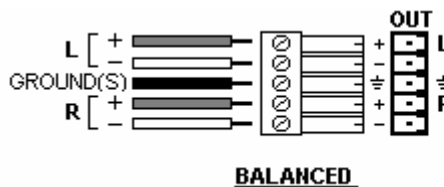
• 5-pin MCO male connector

The INPUTS # 1 to 5 are equipped with this connector. This connector allows connecting BALANCED or UNBALANCED audio inputs. Connect your audio sources as follow:



2-10. AUDIO OUTPUT

The audio output is equipped with a 5-pin MCO male connector. This connector allows connecting BALANCED or UNBALANCED audio systems.



Chapter 3 : OPERATING MODE

The OCTO device can be used in two different switching modes.

- The **SEAMLESS MODE**, allows switching seamlessly, fading* and titling* between the "reference" COMPUTER input and the others inputs. These ones are scaled to the same format as the "reference" COMPUTER format.

NOTE: The inputs, which can be used as the "reference" Computer input, are the Input # 1 and # 8.

NOTE: The "reference" Computer is not scaled.

- The **FAST SWITCHING MODE (ultra smooth)** allows selecting an output format corresponding to your application. All video inputs are scaled to the selected format. The switching between two inputs will go through a fade colored transition. The output rate can be selected between 60 Hz, 75 Hz or can be synchronized onto one of the video input frame rate in order to improve the motion picture. In this case, the output frame rate will be 50 Hz if the input is in PAL or SECAM, and 59.94 Hz if the input is in NTSC.

* On OCTO-FADE™ & OCTO-FX™ only.

3-1. SETTINGS

- ① We recommend resetting the OCTO device to all of its **default values**, with the LCD menu (**CONTROL > default value > yes**) before proceeding.
- ② Select the **input type** connected to the **INPUTS** (# 1 to # 8) with the LCD menu (**INPUT > input type**).
- ③ Select the **output sync.** type which corresponds to your display device with the LCD menu (**OUTPUT > output sync**).
- ④ Select a **switching** mode with the LCD menu (**SWITCHING > fast switching** or **seamless**). Please see the **Switching mode table** below.
- ⑤ If you have selected the **fast switching** mode: select one of the **output formats** with the LCD menu (**OUTPUT > output format**).

NOTE: For fixed pixels display device (DMD, LCD, PLASMA...), always select the output format corresponding to the native resolution of your display device. Thus, the display device will not have to scale the image and the result will be better.

NOTE: In **SEAMLESS** mode, the output format is the same as the "reference" computer format.

- ⑥ Select the **type of screen** (4/3 or 16/9) with the LCD menu (**OUTPUT > type of screen**), according to your wall mounted projection screen shape.

SWITCHING MODE TABLE			
SWITCHING MODE	FAST SWITCHING		SEAMLESS
	internal rate	"input # x"	
TRANSITION	All switching with a fade color, a fade frame** or a clean cut.	All switching with a fade color, a fade frame** or a clean cut.	• Seamless or fading* transition between the "reference" computer and all the inputs. • All other switching with a fade color a fade frame** or a clean cut.
OUTPUT FRAME RATE	Generated by the OCTO (60 Hz or 75 Hz).	Synchronized on the selected input frame rate (50 Hz if PAL or SECAM and 59.94 Hz if NTSC).	Synchronized on the "reference" Computer frame rate (input # 1 or input # 8).
OUTPUT FORMAT.	• VGA 60 Hz 4/3. • SVGA 60 Hz 4/3. • XGA 60 Hz 4/3. • SXGA 60 Hz 4/3. • SXGA+ 60 Hz 4/3 • D-ILA 75 Hz 4/3. • D-ILA 75 Hz 16/9. • HDTV 480p. • HDTV 720p.	• VGA 75 Hz 4/3. • SVGA 75 Hz 4/3 • XGA 75 Hz 4/3. • SXGA 75 Hz 4/3 • 640 x 480 L. • 800 x 600 L. • 1024 x 768 L. • 1280 x 1024 L. • 1400 x 1050 L. • 1365 x 1024 L. • 1365 x 768 L. • HDTV 480p. • HDTV 720p.	Same format as the "reference" Computer format.

* On OCTO-FADE™ & OCTO-FX™ only.

** On OCTO-LOGO™ & OCTO-FX™ only.

3-2. SWITCHING OPERATIONS

The OCTO-PLUS™ & OCTO-LOGO™ allow switching between their inputs with 3 different effects: CUT, FADE COLOR and CLEAN CUT. The OCTO-FADE™ & the OCTO-FX™ allow switching between their inputs with 4 different effects: CUT, FADE, FADE COLOR and CLEAN CUT. The CUT effect allows switching seamlessly between 2 sources. The FADE effect allows fading out the displayed source while another source is fading in. The FADE COLOR effect allows switching between 2 sources with a fading to the color of your choice. The CLEAN CUT allows a clean switching thanks to a fast freeze of the displayed source.

The OCTO-FADE™ & the OCTO-FX™ can also insert text onto the displayed image (**TITLE effect**).

IMPORTANT: The **CUT**, **FADE** and **TITLE** effects are active in **SEAMLESS** mode and only between the reference computer input and the other inputs.

• CUT (SEAMLESS):

- ① Select the reference computer input with the INPUT SELECTION button.
- ② Set the EFFECT button to CUT (EFFECT LED is OFF).
- ③ Then select another input with the INPUT SELECTION button. The transition operates seamlessly.

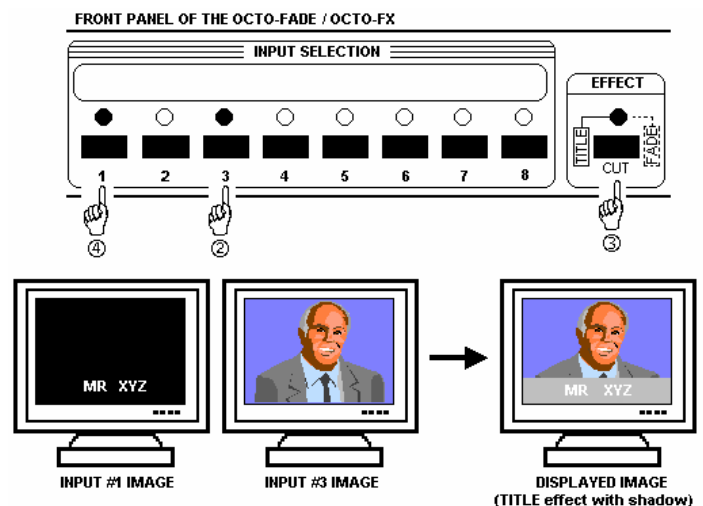
• FADE (available on the OCTO-FADE™ and the OCTO-FX™ only):

- ① Select the reference computer input with the INPUT SELECTION button.
- ② Set the EFFECT button to FADE (EFFECT LED is blinking).
- ③ Then select another input with the INPUT SELECTION button. The transition operates with a fading between the two sources.

• TITLE (available on the OCTO-FADE™ and the OCTO-FX™ only):

The TITLE effect allows to insert text onto another source (video or computer). This effect is only active between the reference input and the others inputs.

- ① Create the text to display with the computer connected to the **reference input**, thanks to a drawing software like Power Point (text in white onto a black background).
- ② Select the source to titling (INPUT #3 in the example opposite).
- ③ Set the EFFECT button to TITLE (EFFECT LED is ON).
- ④ Then select the reference computer input (INPUT #1 in the example opposite). The text appears onto the displayed image.



- NOTE:**
- For a better readability, you can display a shadow bar onto your text (**EFFECT > shadow title > on**).
 - To display OFF the text, press on the button of the reference computer input.
 - To display OFF the background image (INPUT #3 in our example), press on the INPUT #3 button.
 - To switch between sources without displaying OFF the text, press on the button of the needed source. The transition operates with a fade color.
 - The BLACK function is not available when the TITLE effect is active.

• FADE COLOR:

The FADE COLOR allows switching between 2 sources with a fading to a color of your choice. This transition operates in **Fast Switching** mode and sometimes in **Seamless** mode (only when the others effects are not possible). You can select the color of the fading with the LCD **CONTROL** menu.

• CLEAN CUT:

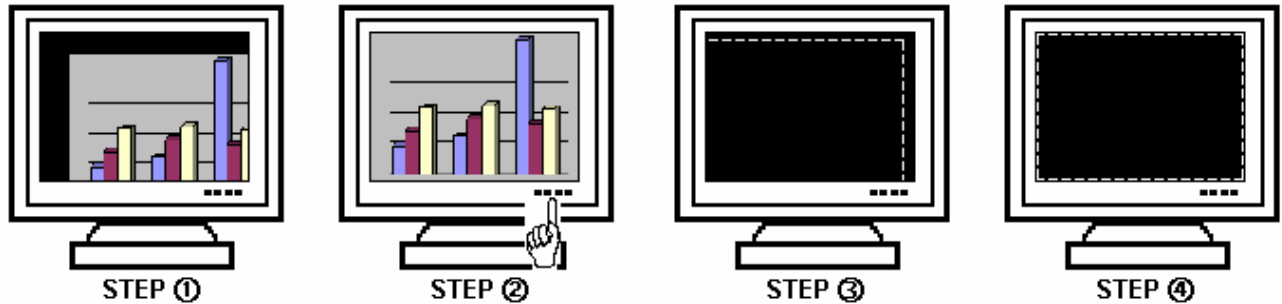
The CLEAN CUT allows a clean switching thanks to a fast freeze of the displayed source. Activate the CLEAN CUT with the LCD menu (**CONTROLS > transition > clean cut**).

NOTE: The FRAME is not available when the CLEAN CUT is activated.

3-3. DISPLAY DEVICE ADJUSTMENTS

• IN SEAMLESS MODE:

- ① Select the reference computer source. The reference computer image is displayed onto the output.
- ② Adjust directly the display device itself, using its position and size controls, to fill the computer image in full screen.
- ③ Select another source or the Black screen then displays the **centering pattern** with the LCD menu (**OUTPUT > test pattern > centering**).
- ④ Adjust the centering pattern position with the LCD menu (**OUTPUT > test pattern > centering >...**), to fill the centering pattern in full screen.



• IN FAST SWITCHING MODE:

- ① Display the **centering pattern** with the LCD menu (**OUTPUT > test pattern > centering**).
- ② Display a black output.
- ③ Adjust directly the display device itself, using its position and size controls, to fill the centering pattern in full screen.

3-4. IMAGE ADJUSTMENTS

For each input source connected to the OCTO, make the following adjustments:

NOTE: In seamless mode the reference computer input can not be adjusted.

- ① Select the source you want to adjust (with the front panel "INPUT SELECTION" buttons).
- ② Select the aspect ratio of your input source with the LCD menu (**IMAGE > aspect ratio**).
- ③ Use the **Centering** function (**IMAGE > centering**) to automatically position the image in the **Centering pattern**.

IMPORTANT: For best results, display a full size bright image (no black border) to perform a centering. If necessary, correct the adjustment with the position & size functions (**IMAGE > pos settings**).

NOTE: The centering function is only available for computer sources.

NOTE: In case of same Input/Output resolution, the centering also achieves automatic pixel clock adjustments. It may be useful, to improve manually the pixel **clock** and **phase** using the LCD menu (**IMAGE > optimize > clock or phase**).

- ④ If needed, make the others adjustments, available in the LCD **IMAGE** menu (color, brightness...).

NOTE: To set the image adjustments to the factory settings, use the **Preset** function (**IMAGE > preset > yes**).

NOTE: The adjustments are automatically stored in NON-volatile memories. The OCTO is provided with 40 NON-volatile image memories. Each of these memories contains the input channel number, the input and output format parameters and all of the image adjustments (position, size, brightness...). When the 40 memories are used, each new memorization erases the oldest record.

3-5. AUDIO ADJUSTMENTS

- ① Adjust the master volume (**AUDIO > master volume**).
- ② Set the **auto follow** or **breakaway** audio mode (**AUDIO > audio source > auto follow** or **input # x**):
 - **auto follow** = the audio switching follows automatically the video switching.
 - **breakaway** = the selected audio input is permanently diffused.
- ③ For each audio input, adjust the level (**AUDIO > audio level**) and the balance (**AUDIO > audio balance**).
- ④ Adjust your microphone (**AUDIO > mic-control**).

Chapter 4 : USING FRAME STORE AND LOGO INSERTION

NOTE: This chapter concerns the **OCTO-LOGO™** and the **OCTO-FX™** device only.

4-1. LOGO INSERTION

This function allows storing up to 8 logos in order to incrust them into the displayed image (up to 2 logos at the same time).

IMPORTANT: • The output format used when displaying logo should be the same that the output format used during the logo storing.

• In **SEAMLESS** mode, the referenced input cannot be used to acquire or displays logos.

• HOW TO STORE A LOGO:

- ① Select the source of the logo to be stored (with the INPUT SELECTION buttons).
- ② Select the **record logo** mode (**LOGOS/FRAME > record logo**): the device displays a white rectangle corresponding to the logo selection area onto the output. Then adjust the position and size of the logo selection area with the LCD **record logo** menu functions.
NOTE: The logo area is limited to an eighth (1/8) of the displayed area.
- ③ If necessary, adjust the **luma key** level (**LOGOS/FRAME > record logo > luma key level**). This function allows to "erase" the darkest portions of your the logo selection area in order to make special logo contour. Otherwise set the **luma key** level to zero.
NOTE: You can change the color of the "erased portions" of the logo (**LOGOS/FRAME > record logo > back. color**).
- ④ Store the logo into a memory (**LOGOS/FRAME > record logo > store > empty or logo x**). The memorization of the logo starts and will take about few seconds.
NOTE: Renew the steps ① to ④ to store another logos (up to 8).

• HOW TO ASSIGN A LOGO:

- NOTE:** You can assign the stored logos to one or many of the 8 inputs (up to 2 logos by inputs).
- ⑤ In the **assignment** menu (**LOGOS/FRAME > use logo/frame > assignment**), select the input that you want to assign a logo, then select an index (**1** or **2**) and finally select the needed logo.
NOTE: To remove a logo from an input, select the corresponding input & index and select **none**.
 - ⑥ With the INPUT SELECTION buttons, display successively all your inputs to verify your logo assignment. If no logo appears on an input: verify that the LCD **display** function of the corresponding input is not set to the **OFF** position. In this case press **ENTER** to set it to the **ON** position (See how to display OFF or ON a logo).

• HOW TO DISPLAY OFF or ON A LOGO:

- ⑦ To display OFF or ON the assigned logos of an input, select the corresponding input in the **display** menu (**LOGOS/FRAME > use logo/frame > display**) and press **ENTER** to change the status (ON or OFF).
NOTE: When displaying ON or OFF a logo, this one appears/disappears with a fade effect. You can adjust the duration of this fade effect (**LOGOS/FRAME > use logo/frame > fade duration**).

• HOW TO ADJUST THE LOGO POSITION:

- ⑧ Select the input with the logo to be adjusted (with the INPUT SELECTION buttons).
- ⑨ In the **assignment** menu (**LOGOS/FRAME > use logo/frame > assignment**), select the input and the logo to adjust. Then adjust the logo position with the H & V position functions.
NOTE: When you are using 2 logos by input, make sure to not superpose a logo onto an other one. In case of superposition, the logo areas will appear colored.

• EXAMPLE OF LOGO INSERTION:



4-2. FRAME STORE

This function allows memorizing a frame (an image) in order to display it at any time during the show.

IMPORTANT:

- The output format used when displaying the frame should be the same that the output format used during the FRAME storing.
- In **SEAMLESS** mode, the referenced input cannot be used to acquire or displays a frame.
- The **FRAME** is not available when the **CLEAN CUT** is activated.

• HOW TO STORE A FRAME:

- ① Select the source of the frame to be stored (with the **INPUT SELECTION** buttons).
- ② Select the **record frame** mode (**LOGOS/FRAME > record frame**): the device displays a white rectangle corresponding to the frame selection area onto the output. If necessary adjust the position and size of the frame selection area (**IMAGE > pos settings**).
- ③ Store the frame (**LOGOS/FRAME > record frame > store**). The memorization starts and will take about 2 minutes.

NOTE: For motion picture, you can use the **FREEZE** function, before doing the memorization.

• HOW TO ASSIGN A FRAME:

- ④ In the **assignment** menu (**LOGOS/FRAME > use logo/frame > assignment**), select the input that you want to assign the FRAME, then select an **INDEX** (1 or 2) and select **frame**.

NOTE: To remove the FRAME from an input, select the corresponding input & index and select **none**.

• HOW TO DISPLAY ON or OFF the FRAME:

- ⑤ To display **ON** the FRAME, select the input corresponding to the frame with the **INPUT SELECTION** buttons. The FRAME appears onto the output, instead of the source connected to this input.

NOTE: If the FRAME doesn't appear: verify that the **display** function of the corresponding input is not set in the **OFF** position (**LOGOS/FRAME > use logo/frame > display**). In this case, presses **ENTER** to set it in the **ON** position.

- ⑥ To display **OFF** the frame, set the **display** function in **OFF** position (**LOGOS/FRAME > use logo/frame > display > OFF**).

TRICK: To quickly display **ON** or **OFF** the FRAME, assign the FRAME to an unused input, and set the **display** function in the **ON** position. Also to display **ON** the FRAME, press the corresponding **INPUT SELECTION** button and then select another input to display **OFF**.

Chapter 5 : LCD SCREEN DESCRIPTION

5-1. INTRODUCTION

The LCD screen is composed of 2 modes: the STATUS MODE and the CONTROL MODE.

- The STATUS MODE indicates the input and output status of the OCTO.
- The CONTROL MODE allows selecting and adjusting the parameters of the OCTO.

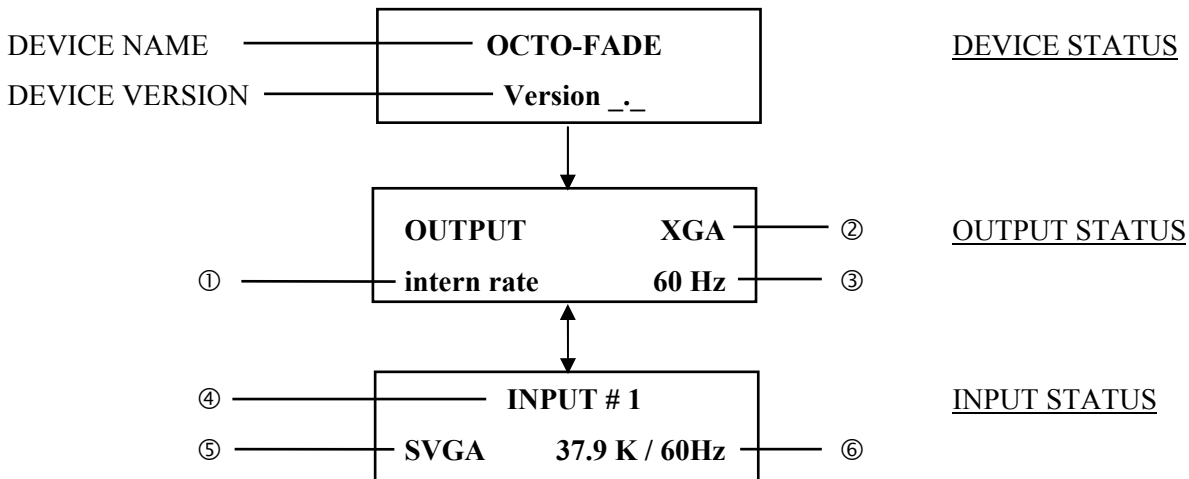
5-2. CONTROL BUTTONS

The LCD screen is controlled by 2 buttons and 1 knob:

- ◀ ▶ knob:
 - In the STATUS MODE, turns this knob to adjust the Master volume.
 - In the CONTROL MODE, turn this knob to scroll thru the different menus.
- EXIT / MENU** button:
 - In the STATUS MODE, press this button to display the CONTROL MODE.
 - In the CONTROL MODE, press this button to:
 - return to the previous menu without safeguarding the selection.
 - return to the STATUS MODE (press several times).
- ENTER** button:
 - From the STATUS MODE, press this button to display the CONTROL MODE.
 - From the the CONTROL MODE, press this button to confirm a selected item.

5-3. STATUS MODE

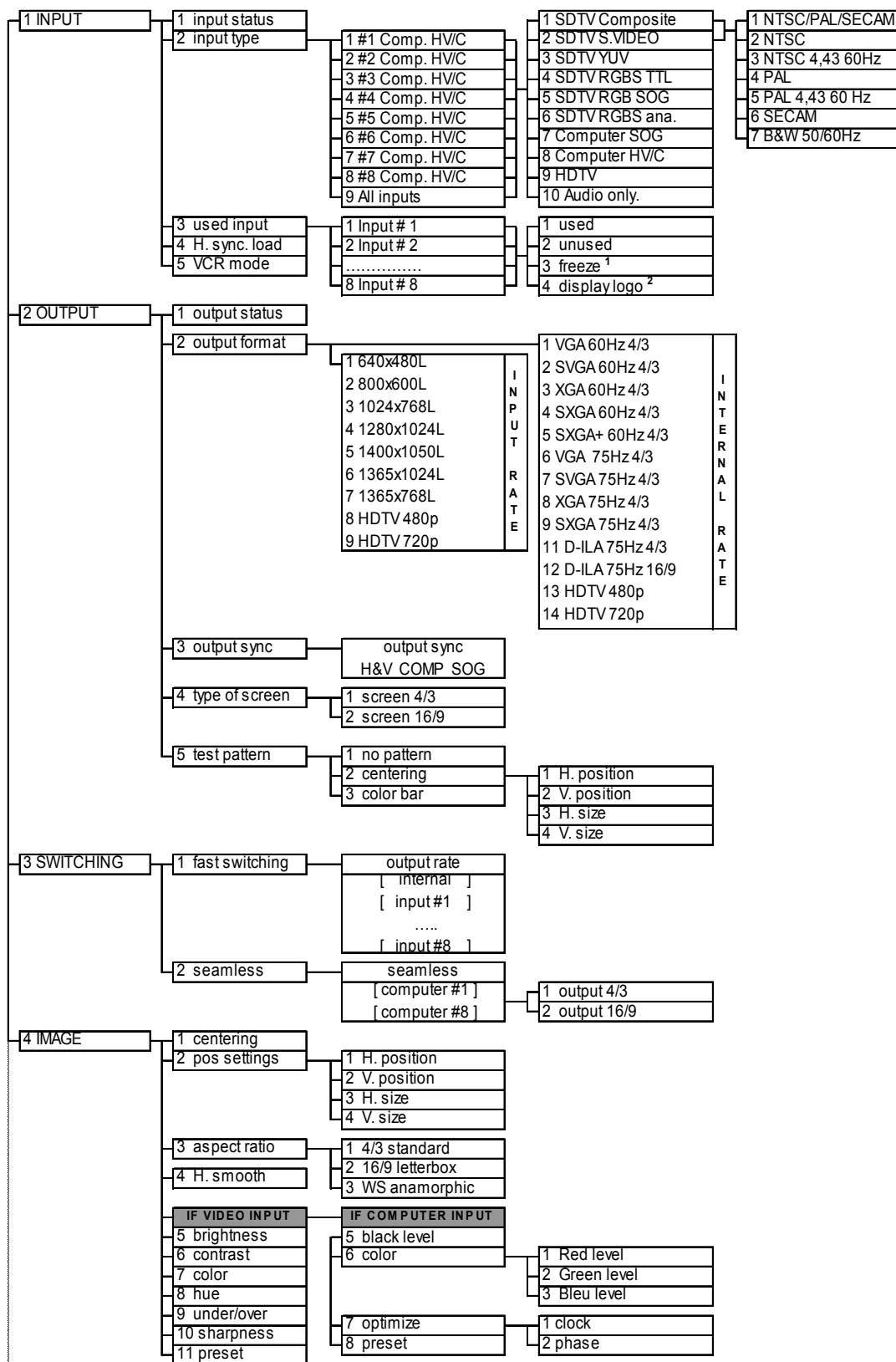
When switching ON, the LCD SCREEN shows the product's name and reference as follows:



- ① SEAMLESS MODE or FAST SWITCHING MODE (OUTPUT RATE).
- ② OUTPUT FORMAT.
- ③ OUTPUT FRAME RATE.
- ④ SELECTED INPUT (DISPLAYED).
- ⑤ INPUT FORMAT OR INPUT STANDARD.
- ⑥ INPUT LINE / FRAME FREQUENCY.

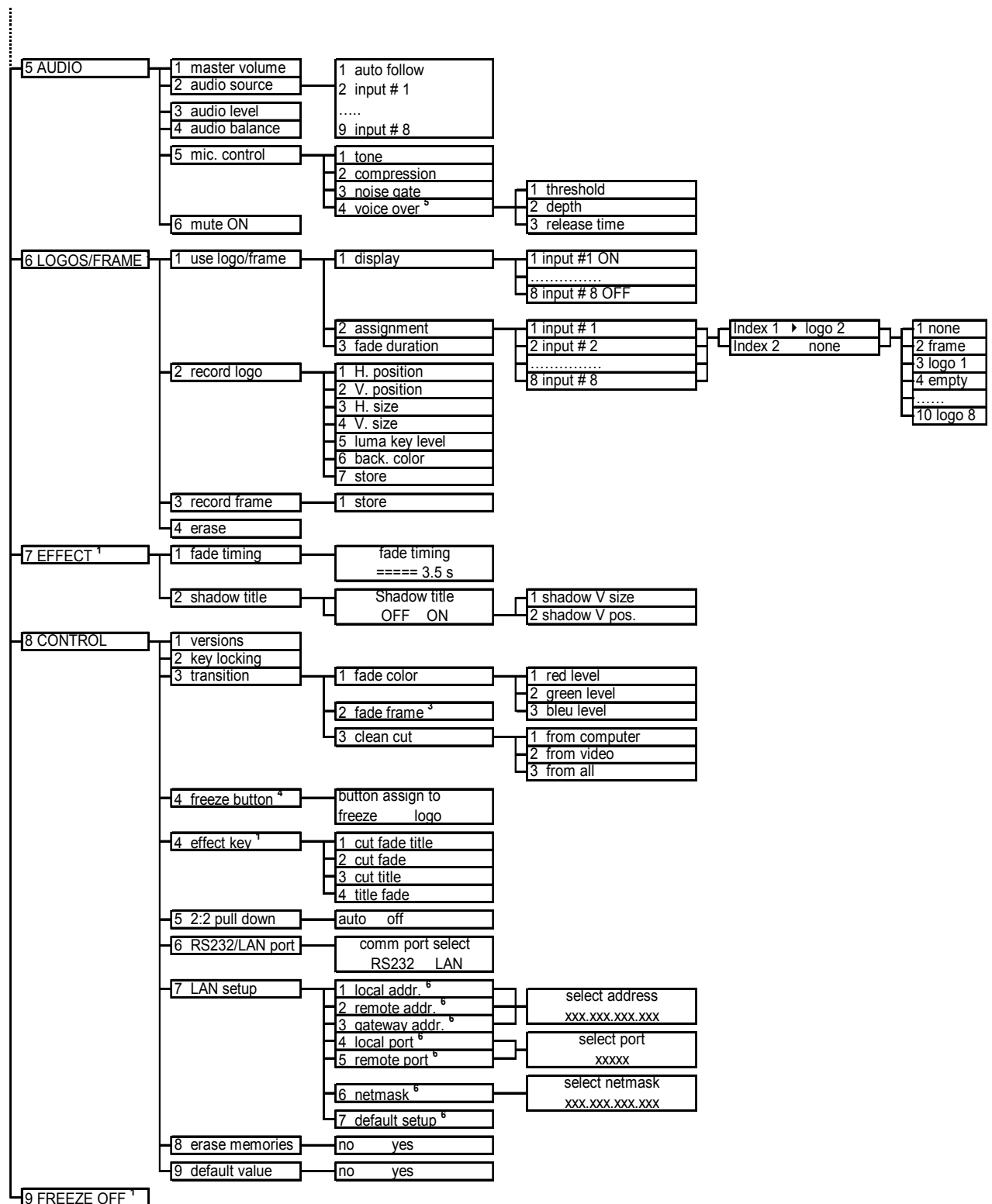
5-4. CONTROL MODE

The menus of the CONTROL MODE are configured as follow:



¹ available on OFD802 & OFX802 only.

² available on OFX802 only.

5-4. CONTROL MODE (continued)¹ available on OFD802 & OFX802 only.² available on OFX802 only.³ available on OLG802 & OFX802 only.⁴ available on OLG802 only.⁵ available with the voice over option.⁶ available with the LAN option.

Chapter 6 : LCD FUNCTIONS DESCRIPTION

1 ► [INPUT] + ENTER.

1-1 [input status] + ENTER.

Indicates the status of the selected input.

1-2 [input type] + ENTER.

① Select an input with ◀ ▶ + ENTER.

② Select the input signal type with ◀ ▶ + ENTER between:

- [SDTV Composite]
- [SDTV S.VIDEO]
- [SDTV YUV]
- [SDTV RGBS TTL]
- [HDTV] = HDTV input format (720p, 1035i and 1080i).
- [Audio only] = select this function if you only want to connect an audio source (no video signal needed).
- [SDTV RGB SOG]
- [SDTV RGBS ana.]
- [Computer SOG]
- [Computer HV/C]

③ Then for [SDTV Composite], and [SDTV S.VIDEO], select the video standard with ◀ ▶ + ENTER between:

- [NTSC / PAL / SECAM] = automatic NTSC, PAL, and SECAM standard detection.
- [NTSC] = NTSC standard detection only.
- [NTSC 4.43 60 Hz] = NTSC 4.43 60Hz detection.
- [SECAM] = SECAM standard detection only.
- [PAL] = PAL standard detection only.
- [PAL 4.43 60Hz] = PAL 4.43 60Hz detection.
- [B & W 50/60 Hz] = Black and White detection.

1-3 [used input] + ENTER.

Select an input and then select an item ◀ ▶ + ENTER between:

- [used] = A signal is connected to the input.
- [unused] = No signal is connected to the input. The input is unused.
- [freeze] = The input button is assign to the FREEZE function (available on the OFD802 & OFX802 only).
- [display logos] = The input button is assign to the display logos function (available on the OFX802 only).

1-4 [H sync load] + ENTER.

Select for each input the load of the H Sync. with ◀ ▶ + ENTER.

1-5 [VCR mode] + ENTER.

This function allows improving the image contour of low quality VHS tapes. Select [on] with ENTER.

2 ► [OUTPUT] + ENTER.

2-1 [output status] + ENTER.

Indicates the status of the output.

2-2 [output format] + ENTER.

Select one of the following output format with ◀ ▶ + ENTER.

• If [fast switching] = [internal rate], the LCD window displays the following formats :

- [VGA 60 Hz 4/3] = 640 x 480 at 60 Hz.
- [SVGA 60 Hz 4/3] = 800 x 600 at 60 Hz.
- [XGA 60 Hz 4/3] = 1024 x 768 at 60 Hz.
- [SXGA 60 Hz 4/3] = 1280 x 1024 at 60 Hz.
- [SXGA+ 60 Hz 4/3] = 1400 x 1050 at 60 Hz.
- [D-ILA - 4/3] = 1365 x 1024 at 75 Hz.
- [D-ILA - 16/9] = 1365 x 768 at 75 Hz.
- [HDTV 480p] = 853 x 480 at 60 Hz.
- [HDTV 720p] = 1280 x 720 at 60 Hz.
- [VGA 75 Hz 4/3] = 640 x 480 at 75 Hz.
- [SVGA 75 Hz 4/3] = 800 x 600 at 75 Hz.
- [XGA 75 Hz 4/3] = 1024 x 768 at 75 Hz.
- [SXGA 75 Hz 4/3] = 1280 x 1024 at 75 Hz.

NOTE: For fixed pixels display devices (DMD, LCD, PLASMA...), always select the output format corresponding to the native resolution of the display device. Thus, the display device will not have to scale the image and the result will be better.

- If **[fast switching] = [input # X]**, the LCD window displays the following formats:

- **[640 x 480 L]** = Line doubler: 480p/59.94 Hz or 576p/50 Hz.
- **[800 x 600 L]** = 800 x 600 at 50 Hz or 59.94 Hz.
- **[1024 x 768 L]** = 1024 x 768 at 50 Hz or 59.94 Hz.
- **[1280 x 1024 L]** = 1280 x 1024 at 50 Hz or 59.94 Hz.
- **[1400 x 1050 L]** = 1400 x 1050 at 50 Hz or 59.94 Hz.
- **[1365 x 1024 L]** = 1365 x 1024 at 50 Hz or 59.94 Hz.
- **[1365 x 768 L]** = 1365 x 768 at 50 Hz or 59.94 Hz - 16/9.
- **[HDTV 480p]** = 853 x 480 at 50 Hz or 59.94 Hz - 16/9.
- **[HDTV 720p]** = 1280 x 720 at 50 Hz or 59.94 Hz - 16/9.

NOTE: The output rate is 50 Hz for PAL & SECAM video inputs, or 59.94 Hz for NTSC video inputs.

2-3 **[output sync] + ENTER.**

Select the Output Sync. type with ◀ ▶ + **ENTER.**

- **[H&V]** = H & V Separate Sync.
- **[COMP]** = Composite Sync.
- **[SOG]** = Sync On green.

2-4 **[type of screen] + ENTER.**

Select an item with ◀ ▶ + **ENTER.**

- **[4/3]** = If your image is displayed on a 4/3 wall mounted projection screen shape.
- **[16/9]** = If your image is displayed on a 16/9 wall mounted projection screen shape.

NOTE: Available only in case of 4/3 output format.

2-5 **[test pattern] + ENTER.**

Select an item with ◀ ▶ + **ENTER.**

- **[no pattern]** = No test pattern is displayed.
- **[centering]** = Displays onto the output a centering pattern (for position and size adjustments).

NOTE: In seamless mode, you can adjust the centering pattern position with the following function:

[H position]: Adjust the Horizontal position with ◀ ▶ + **ENTER.**

[V position]: Adjust the Vertical position with ◀ ▶ + **ENTER.**

[H size]: Adjust the Horizontal size with ◀ ▶ + **ENTER.**

[V size]: Adjust the Vertical size with ◀ ▶ + **ENTER.**

- **[color bar]** = Displays onto the output a color bar pattern.

3 ▶ **[SWITCHING] + ENTER.**

3-1 **[fast switching] + ENTER.**

Select an item with ◀ ▶ + **ENTER.**

- **[internal]** = The output frame rate is 60 Hz or 75 Hz depending of the selected output format (LCD menu # 2-2). A higher frame frequency gives a better visual aspect when displaying static pictures.
- **[input # x]** = The output frame rate is identical to the "Input # x" Frame Rate : 50 Hz if the input video standard is PAL or SECAM and 59.94 Hz if the input video standard is NTSC. This function allows improving the motion pictures.

3-2 **[seamless] + ENTER.**

① Select the computer input take as reference with ◀ ▶ + **ENTER.**

- **[computer #1]** = The OCTO is in **Seamless mode**. The output format is the same as computer #1 format.
- **[computer #8]** = The OCTO is in **Seamless mode**. The output format is the same as computer #8 format.

② Then select the aspect ratio (4/3 or 16/9) of your display device.

4 ▶ [IMAGE] + ENTER.**WARNING:** In Seamless mode this menu is not available for the "reference" Computer source.**NOTE:** The image menu contents will be different in case of computer or video on the input selected.**4-1 [centering] + ENTER.**

Adjust automatically the image in the centering pattern.

4-2 [pos. settings] + ENTER.

Select one of the following function with ◀ ▶ + ENTER.

4-2-1 [H position] + ENTER.

Adjust the Horizontal position with ◀ ▶ + ENTER.

4-2-2 [V position] + ENTER.

Adjust the Vertical position with ◀ ▶ + ENTER.

4-2-3 [H size] + ENTER.

Adjust the Horizontal size with ◀ ▶ + ENTER.

4-2-4 [V size] + ENTER.

Adjust the Vertical size with ◀ ▶ + ENTER.

4-3 [aspect ratio] + ENTER.

Select the Aspect Ratio of your input source with ◀ ▶ + ENTER.

- [4/3 standard] = 4/3 input format.
- [16/9 letterbox] = Letterbox input format.
- [WS anamorphic] = Widescreen Anamorphic input format (video) or 16/9 input format (computer).

4-4 [H. smooth] + ENTER.

Adjust the horizontal smooth with ◀ ▶ + ENTER.

• If the selected input is a VIDEO signal (LCD menu # 1-2 =SDTV---) the IMAGE MENU displays the following items:**4-5 [brightness] + ENTER.**

Adjust the Brightness with ◀ ▶ + ENTER.

4-6 [contrast] + ENTER.

Adjust the Contrast with ◀ ▶ + ENTER.

4-7 [color] + ENTER.

Adjust the Color with ◀ ▶ + ENTER.

4-8 [hue] + ENTER.

Adjust the Tint of the picture (NTSC only) with ◀ ▶ + ENTER.

4-9 [u / over scan] + ENTER.

Select Underscan or Overscan with ◀ ▶ + ENTER.

- [underscan] = Underscan mode. The entire image is visible on the screen. Computer mode is underscan.
- [overscan] = Overscan mode. The image is displayed about 8 % bigger than in underscan mode, to avoid seeing the corners and the borders. Standard TV display mode is overscan.

4-10 [sharpness] + ENTER.

This function allows increasing the sharpness of the image. Select a level with ◀ ▶ + ENTER.

4-11 [preset] + ENTER.

This function allows setting all the image parameters to the factory settings. Select [YES] and validate with ENTER.

• If the selected input is a COMPUTER signal (LCD menu # 1-2 = Computer---) the IMAGE MENU displays:**4-5 [black level] + ENTER.**

Adjust the black level with ◀ ▶ + ENTER.

4-6 [color] + ENTER.

Select a color (Red, Green, or Bleu) with ◀ ▶ + ENTER and adjust the level with ◀ ▶ + ENTER.

4-7 [optimize] + ENTER.

Select an item with ◀ ▶ + ENTER.

- [clock] = Manual adjustment of the pixel clock.
- [phase] = Manual adjustment of the pixel phase.

4-8 [preset] + ENTER.

This function allows setting all the image parameters to the factory settings. Select [YES] and validate with ENTER.

5 ▶ [AUDIO] + ENTER.**5-1 [master volume] + ENTER.**

Adjust the audio output level with ◀ ▶ + **ENTER**.

5-2 [audio source] + ENTER.

Select an item with ◀ ▶ + **ENTER**:

- **[auto follow]** = The audio follows the video image.
- **[input --]** = The selected audio input (is permanently diffused).

5-3 [audio level] + ENTER.

This function allows to separately adjust the level of each audio input. Adjust the level with ◀ ▶ + **ENTER**.

NOTE: This function acts on the selected (diffused) audio input.

5-4 [audio balance] + ENTER.

This function allows adjusting for each input the audio balance. Adjust the level with ◀ ▶ + **ENTER**.

NOTE: This function acts on the selected (diffused) audio input.

5-5 [mic. control] + ENTER.

Select an item with ◀ ▶ + **ENTER**:

5-5-1 [tone] + ENTER.

Adjust the microphone tone with ◀ ▶ + **ENTER**.

5-5-2 [compression] + ENTER.

Select an item with ◀ ▶ + **ENTER**.

- **[no]** = linear output versus input.
- **[2/1]** = the output is compressed in order to reduce the dynamic.

5-5-3 [noise gate] + ENTER.

Adjust the noise gate threshold with ◀ ▶ + **ENTER**.

NOTE: This function eliminates very low noises.

5-5-4 [voice over] + ENTER. This menu is available with the voice over option only (OPT-VOV802).

This option allows to automatically tone down the audio background when the microphone is used. Select an adjustment with ◀ ▶ + **ENTER**.

5-5-4-1 [threshold] + ENTER.

Adjust the threshold level of the toning down with ◀ ▶ + **ENTER**.

5-5-4-2 [depth] + ENTER.

Adjust the toning down level with ◀ ▶ + **ENTER**.

5-5-4-3 [release time] + ENTER.

Adjust the release time of the audio background with ◀ ▶ + **ENTER**.

- **[fast]** = 0.5 second.
- **[slow]** = 2 seconds.

5-6 [mute off] + ENTER.

Switch ON or OFF the audio output. Validate with **ENTER**.

6 ▶ [LOGOS/FRAME] + ENTER (available on the OCTO-LOGO™ and the OCTO-FX™ only).

6-1 [use logo/frame] + ENTER.

Select an item with ◀ ▶ + **ENTER**.

6-1-1 [display] + ENTER.

This function allows to display ON or OFF the assigned logos of each input. Select an input with ◀ ▶ and press **ENTER** to display ON or OFF.

NOTE: To display a logo or a frame, the output format should be the same that the output format used during the storing.

6-1-2 [assignment] + ENTER.

This function allows assigning the stored frame and the logos to the inputs of the OCTO-LOGO™ (up to 2 logos at the same time).

- ① Select an input with ◀ ▶ + **ENTER**.
- ② Select the **INDEX 1** or the **INDEX 2** with ◀ ▶ + **ENTER**.
- ③ Then select a logo, frame or none with ◀ ▶ + **ENTER**.
- ④ Adjust the logo position with **H& V position** functions.

6-1-3 [fade duration] + ENTER.

This function allows adjusting the fade duration of the logo when you display ON or OFF a logo. Adjust the duration with ◀ ▶ and validate with **ENTER**.

6-2 [record logo] + ENTER.

This mode allows storing up to 8 logos in order to incrust them into the displayed image (up to 2 logos at a same time). Select an item with ◀ ▶ + **ENTER**.

6-2-1 [H position] + ENTER.

Adjust the Horizontal position of the logo area with ◀ ▶ + **ENTER**.

6-2-2 [V position] + ENTER.

Adjust the Vertical position of the logo area with ◀ ▶ + **ENTER**.

6-2-3 [H size] + ENTER.

Adjust the Horizontal size of the logo area with ◀ ▶ + **ENTER**.

6-2-4 [V size] + ENTER.

Adjust the Vertical size of the logo area with ◀ ▶ + **ENTER**.

NOTE: The logo area is limited at an eighth (1/8) of the displayed area.

6-2-5 [luma key level] + ENTER.

This function allows to "erase" the darkest portions of your logo area in order to make special logo contour. Adjust the luma key level with ◀ ▶ + **ENTER**.

6-2-6 [back. color] + ENTER.

This function allows coloring the "erased portions" of the logo when using the luma key. Select a level with ◀ ▶ + **ENTER**.

6-2-7 [store] + ENTER.

This function allows storing the logo into one of the 8 memories. Select a logo memory with ◀ ▶ + **ENTER**. The memorization will take few seconds.

6-3 [record frame] + ENTER.

This mode allows storing a frame in order to display it at any time during the show.

6-3-1 [store]

This function allows storing the displayed image (frame) into a memory. Presses **ENTER** to start the memorization of the frame. The memorization will take about 2 minutes.

6-4 [erase mode] + ENTER.

This function allows erasing the memorized frame and/or the logos. Select an item with ◀ ▶ + **ENTER**.

7 [EFFECT] + ENTER (available on the OCTO-FADE™ and the OCTO-FX™ only).

7-1 [fade timing] + ENTER.

Adjust the fade timing when switching with ◀ ▶ + ENTER.

7-2 [shadow title] + ENTER.

This function allows displaying a shadow bar onto the output. Select [ON] with ◀ ▶ + ENTER to display the shadow bar, and adjust the shadow bar with the following function.

- [shadow V size] = Allows to adjust the vertical size of the shadow bar.
- [shadow V position] = Allows to adjust the vertical position of the shadow bar.

8 ▶ [CONTROL] + ENTER.

8-1 [versions] + ENTER.

Version __ = update version. I = Identification number. K, S, F, O, V = status of the internal firmware versions.

8-2 [key locking] + ENTER.

Select an item with ◀ ▶ and change the mode with ENTER.

- [menus] = Locks/unlocks the LCD CONTROL switches.
 - [input] = Locks/unlocks the INPUT SELECTION and FREEZE switches.
 - [all] = Locks/unlocks all the front panel switches.
- NOTE:** To unlock presses simultaneously on ENTER and EXIT.
- [autolock] = Allows to select an input only if a signal is connected.

8-3 [transition] + ENTER.

Select an item with ◀ ▶ + ENTER

8-3-1 [fade color] + ENTER.

This function allows selecting the color of the fade during the transition. Select a color (red, green and bleu) with ◀ ▶ + ENTER and adjust the level with ◀ ▶ + ENTER. During the adjustment the color is displayed onto the output. To obtain the black color, set the 3 levels to the minimum. To obtain the white color, set the 3 levels to maximum. To obtain the grey color, set the 3 levels in the middle.

8-3-2 [fade frame] + ENTER (available on the OCTO-LOGO™ and the OCTO-FX™ only).

This function allows switching by a fading image (instead of a color). Adjust the duration of the transition with ◀ ▶ + ENTER.

8-3-3 [clean cut] + ENTER.

This function allows a clean switching thanks to a fast freeze of the displayed source. Select a function with ◀ ▶ + ENTER.

- [from computer] = The CLEAN CUT operates only when switching from a computer source. The others switching operates with a fade color.
- [from video] = The CLEAN CUT operates only when switching from a computer source. The others switching operates with a fade color.
- [from all] = The CLEAN CUT operates when switching from all sources.

NOTE: The FRAME is not available when the CLEAN CUT is activated.

8-4 [freeze button] + ENTER (available on the OCTO-LOGO™ only).

Allows assigning a new function to the front panel FREEZE button. Select an item and validate with ENTER.

- [freeze] = The FREEZE button allows to freeze the displayed image.
- [logo] = The FREEZE button allows to switch ON or OFF the logos of the displayed image.

8-4 [effect key] + ENTER (available on the OCTO-FADE™ and the OCTO-FX™ only).

This function allows assigning effects to the input key. Select an item with ◀ ▶ + ENTER.

- [cut fade title] = Assign the 3 effects to the EFFECT key.
- [cut fade] = Assign CUT & FADE only to the EFFECT key.
- [cut title] = Assign CUT & TITLE only to the EFFECT key.
- [title fade] = Assign TITLE & FADE only to the EFFECT key.

8-5 [2:2 pull down] + ENTER.

Select an item and validate with ENTER.

- [auto] = Automatic recognition and correction of the 2:2 pull down.
- [off] = Disable the 2:2 pull down correction.

8-6 [RS232/LAN port] + ENTER.

Select the needed communication port with ◀ ▶ + **ENTER**.

- **[RS232]** = Enables the RS-232 communication port. (Default setting).
- **[LAN]** = Enables the LAN communication port.

IMPORTANT: To avoid addresses conflict, configure the LAN communication port (with the **LAN setup** menu) before activates it.

NOTE: The RS-232 & the LAN communication ports can not be used simultaneously.

8-7 [LAN setup] + ENTER.

Allows configuring the LAN communication port. Select items with ◀ ▶ + **ENTER**.

NOTE: If the LAN option is not installed in the device the LCD display: "LAN OPTION NOT INSTALLED".

- **[local addr.]**: Every device connected to an IP network must have a unique IP address. This address is used to reference the specific unit. IP addresses are specified as **x.x.x.x** where each **x** is a number from 1 to 254. Assign the device to a unique IP address with ◀ ▶ + **ENTER**. (Default value: 192.168.0.2).
- **[remote addr.]**: This is the destination IP address used with an outgoing connection. Select the destination IP address with ◀ ▶ + **ENTER**. (Default value: 192.168.0.1).
- **[gateway addr.]**: The gateway address, or router, allows communication to other LAN segments. The gateway address should be the IP address of the router connected to the same LAN segment as the unit. Select the gateway address with ◀ ▶ + **ENTER**. (Default value: 192.168.0.1).
- **[local port]**: Every TCP connection and every UDP datagram is defined by a destination IP address and a port number. Select a local port number with ◀ ▶ + **ENTER** between 10000 and 10999. (Default value: 10500).
- **[remote port]**: You must set the remote TCP port number for the unit to make outgoing connections. This parameter defines the port number on the target host to which a connection is attempted. Select a remote port number with ◀ ▶ + **ENTER** between 00000 and 655000. (Default value: 10500).
- **[netmask]**: A netmask defines the number of bits taken from the IP address that are assigned for the host section. The device prompts for the number of host bits to be entered, then calculates the netmask, which displays in standard decimal-dot notation when the saved parameters are displayed. Select the netmask with ◀ ▶ + **ENTER**. (Default value: 255.255.255.0).
- **[default setup]**: Set all the LAN settings to the default value. Select **[YES]** and validate with **ENTER**.

MAC ADDRESS: The MAC address, also referred to hardware address, is a unique number assigned to each device. The MAC address is available on the bottom device label.

8-8 [erase memories] + ENTER.

This function allows erasing all the NON-volatile image memories. Select **[YES]** and validate with **ENTER**.

8-9 [default value] + ENTER.

This function allows setting the following functions to the factory settings. Select **[YES]** and validate with **ENTER**.

FUNCTION	POSITION
1-2 [input type]	Computer HV/C.
1-3 [used input]	All used.
1-4 [H sync load]	All Hi-Z.
1-5 [VCR mode]	All off
2-2 [output format]	XGA 60Hz 4/3.
2-3 [output sync]	H&V.
2-4 [type of screen]	4/3
2-4 [test pattern]	no
3-1 [fast switching]	internal rate
4-2 [pos. settings]	0
4-3 [aspect ratio]	4/3 standard
4-4 [H. smooth]	OFF
4-5 [brightness]	0
4-5 [black level]	0
4-6 [contrast]	0
4-6 [color]	0
4-7 [color]	0
4-7 [optimize]	0
4-8 [hue]	0
4-9 [under/overscan]	overscan
4-10 [sharpness]	3
5-1 [master volume]	191
5-2 [audio source]	auto follow
5-3 [audio level]	48
5-4 [audio balance]	0
5-5-1 [tone]	0
5-5-2 [compression]	2/1
5-5-3 [noise gate]	low
5-5-4-1 [threshold]	191
5-5-4-2 [depth]	5
5-5-4-3 [release time]	slow
5-6 [mute]	OFF
6-1-1 [display]	all ON
6-1-2 [assignment]	all none
7-2 [shadow title]	OFF
8-2 [key locking]	all unlock
8-3-1 [fade color]	R, G, B = - 64
8-4 [freeze button]	freeze
8-4 [effect key]	cut fade title
8-5 [2:2 pull down]	auto
8-6 [RS232/LAN port]	RS232
FREEZE	inactive.

9 ► [FREEZE __]

Allows to freeze the displayed output. Press **ENTER** to change the status.

[FREEZE OFF]: The displayed output is unfreeze.

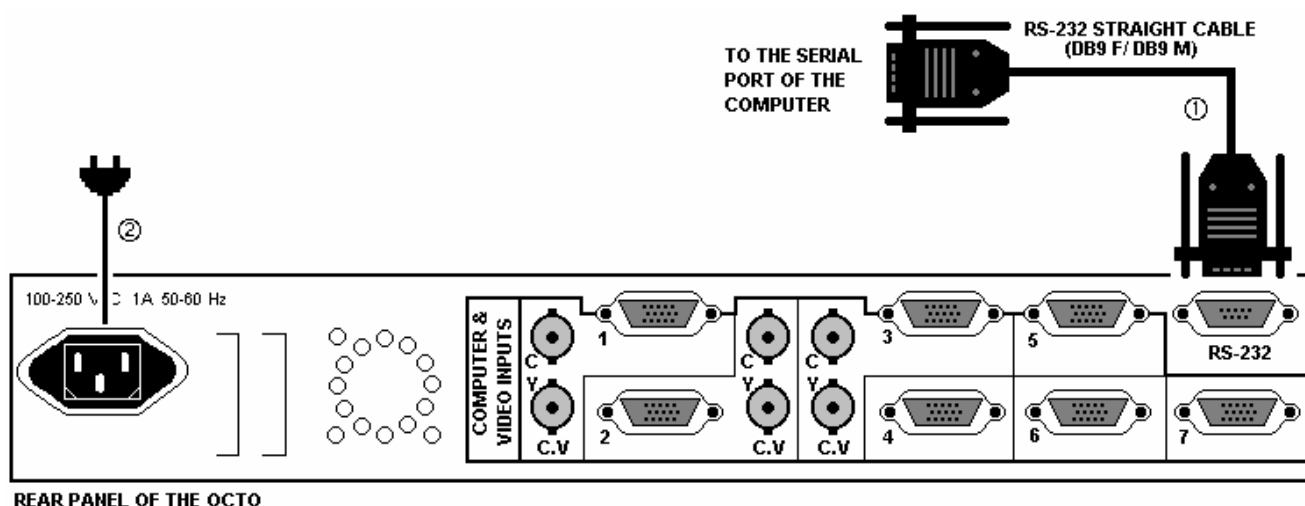
[FREEZE ON]: The displayed output is freeze.

Chapter 7 : UPDATING THE DEVICE

The OCTO can be updated thanks a COMPUTER (PC) via its RS-232 communication port only.

7-1. CONNECTIONS

- ① Connect the "RS-232" connector of the OCTO to the SERIAL port of your COMPUTER with a DB9 M/F straight cable.
- ② Connect the OCTO to an AC power outlet.
- ③ Switch OFF the OCTO (FRONT PANEL SWITCH = O).



7-2. UPDATE INSTRUCTIONS

- ① Open the file: Octo-Range-Update.exe (in **Start > Program > ANALOGWAY > Octo-Range**).
- ② In the Port menu select the COM port connected to the device.
- ③ Click on "START" on the SOFTWARE.
- ④ Press the ENTER button of the OCTO (FRONT PANEL), and SWITCH it ON simultaneously (FRONT PANEL SWITCH = I). The LCD screen displays Downloading, and the upgrade will start. Then you can release the ENTER button.
- ⑤ When the software displays "Program operation completed", SWITCH OFF and ON the OCTO with the FRONT PANEL SWITCH.
- ⑥ Click on the "Quit" button to close the update SOFTWARE.

NOTE: YOUR OCTO IS NOW READY TO WORK.

NOTE: If the "BAD TYPE DEVICE" message appears, selects the devices type in the Device menu, and renew the previous operations (③ to ⑥).

NOTE: THE UPDATER FILES ARE AVAILABLE ON OUR WEB SITE: www.analogway.com

Chapter 8 : CONTROL SOFTWARE

Your OCTO is shipped with a Windows 95 or later compatible "OCTO-RANGE REMOTE CONTROL" software (3.5" disk). This software allows you to control and make all adjustments by a simple mouse click.

NOTE: Preferably use Windows NT, 2000, or XP for LAN operation.

8-1. CONNECTIONS

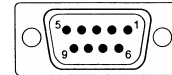
① CONNECTING TO THE RS-232 PORT:

- Connect the serial port of your control device to the **RS-232** port (DB9 Female connector) of the OCTO with a **straight** cable (DB9 Female / DB9 Male).

- **Speed transmission:** 9600 bauds, 8 data bits, 1 stop bit, no parity bit, no flow control.

- **Pin-out:**

PIN #	FUNCTIONS
2	TRANSMIT DATA (Tx)
3	RECEIVE DATA (Rx)
5	GROUND (Gnd)



DB9 female (Rear panel of the OCTO)

② CONNECTING TO THE LAN PORT (optional):

- Connect the LAN port (RJ45 connector) of the OCTO to your network according to your installation.

8-2. SOFTWARE INSTALLATION

- Turn your computer ON and wait for Windows to completely start.
- Insert the CD-ROM into your drive: the ANALOG WAY home window will open automatically.
- Select the language of the CD-ROM menus, then click on "Install a Remote Control Software" and select the name of your device.

IMPORTANT: If the Autorun is not enabled: From the Windows desktop, open My Computer and select the CD-ROM drive. Select the Autorun folder, then select the autorun.exe file.

- Follow the Windows installation instructions.

8-3. COMMUNICATION SETUP

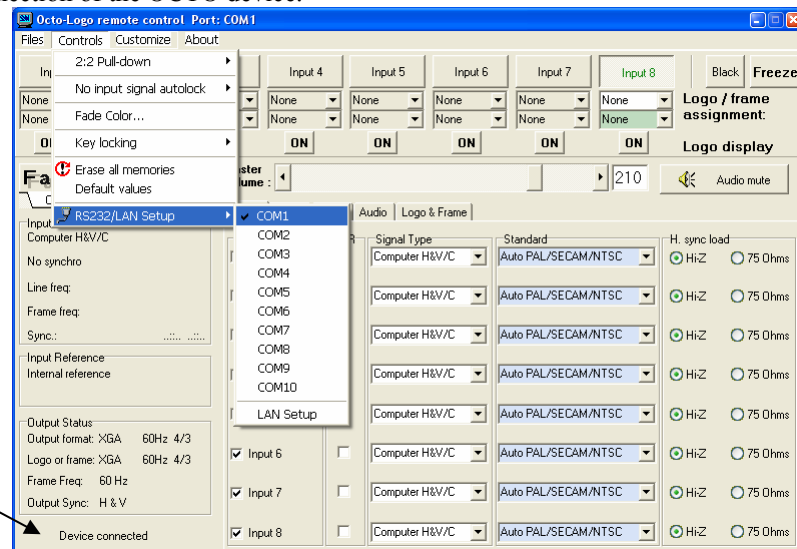
- Connect the RS-232 or RJ45 cable between the OCTO and the control device as indicated in the section 8-1.
- Then only power ON all of the devices.
- Click on the program files **Octo_range** in **Start>program>ANALOGWAY>Octo-Range** to run the software.
- Click on **Controls** menu and select **RS232/LAN setup**, then:

• CASE OF RS-232 PORT:

- With the LCD menu of the OCTO device, verify that the RS-232 port is activate (**CONTROL > RS232/LAN port > RS232**).

- With the **Controls** menu of the software, select **RS232/LAN setup**, then select the **COM** port number corresponding to the connection of the OCTO device.

If the communication is OK, the message "Device connected" is displayed as well as the OCTO model in the windows title bar.

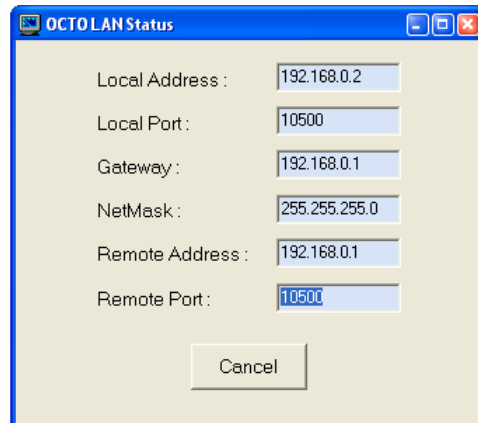
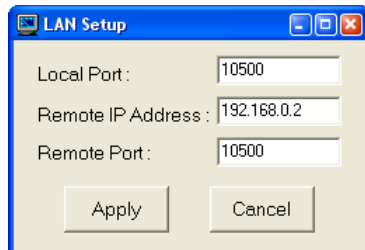


8-3. COMMUNICATION SETUP (continued)**• CASE OF LAN PORT:**

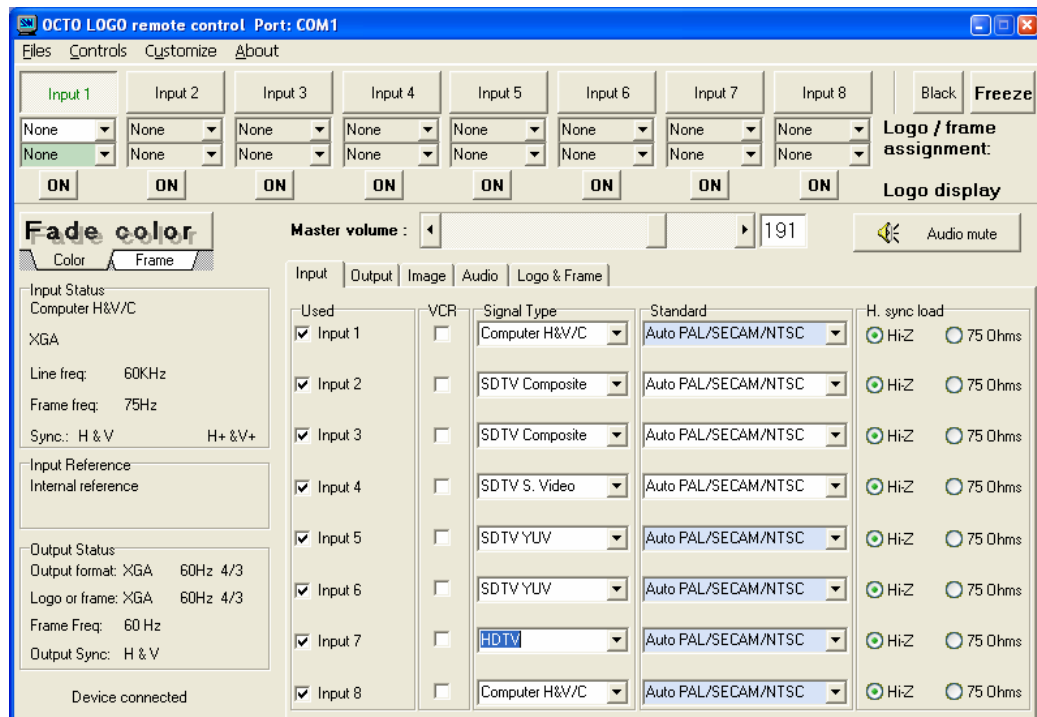
- With the LCD menu of the OCTO device, verify the configuration of the LAN communication port (**CONTROL > LAN setup**), then activate the LAN communication port (**CONTROL > RS232/LAN port > LAN**).

- With the **Controls** menu of the software, select **RS232/LAN setup**, and **LAN Setup**. Then configure the **Local port**, the **Remote IP address** and the **Remote port**, and click on **Apply** to setup the new values. The software will also display **Device connected**.

NOTE: To verify the LAN status of your OCTO device, select **OCTO LAN status** in the **Controls** menu.

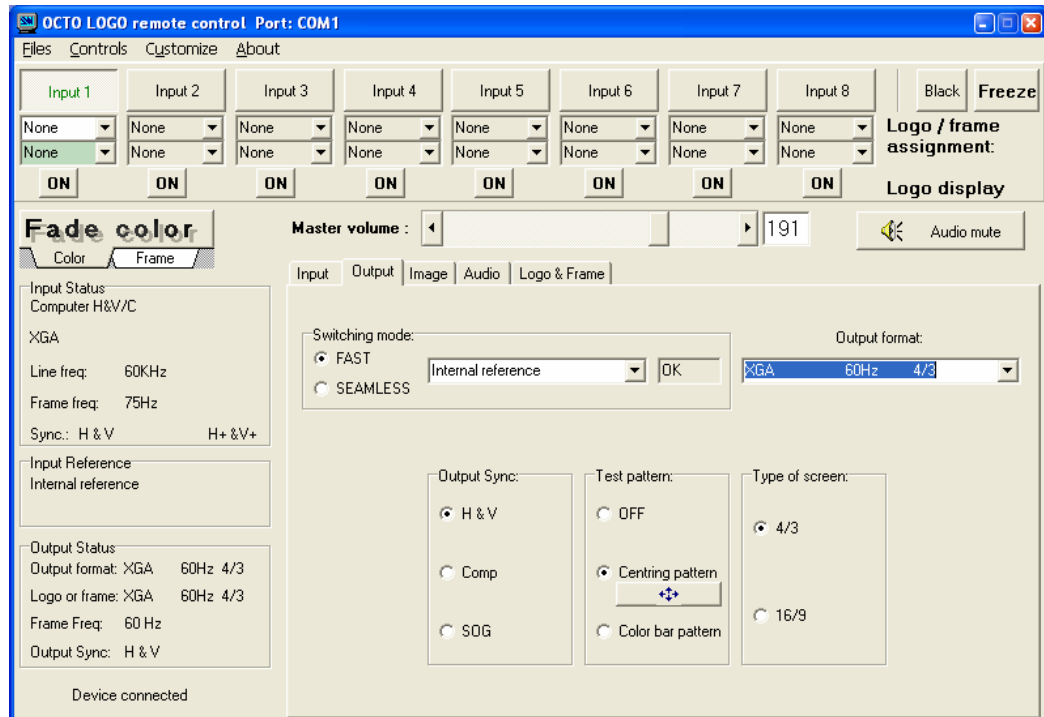
**8-4. USING THE SOFTWARE**

- ① Click on the **Input** tab and select the **Signal Type** for each input. Then, if needed make the others adjustments (video **Standard...**) and disable the unused inputs (**Used** section).



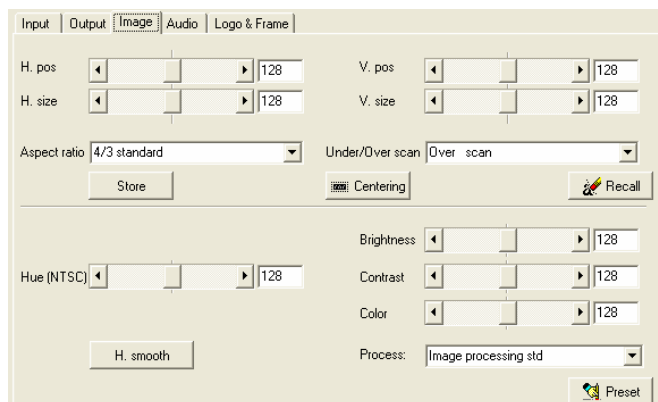
8-4. USING THE SOFTWARE (continued)

- ② Click on the **Output** tab, then select the **Switching mode** (SEAMLESS or FAST), the **Output Sync.**, the **Type of screen**, and the **Output format** (in FAST mode only).

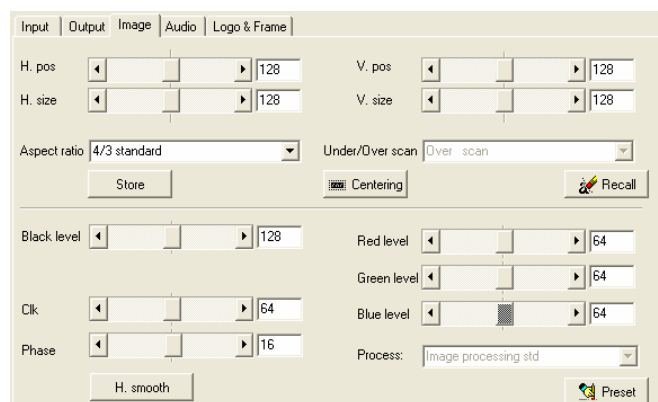


- ③ Click on the **Image** tab and adjust all your inputs.

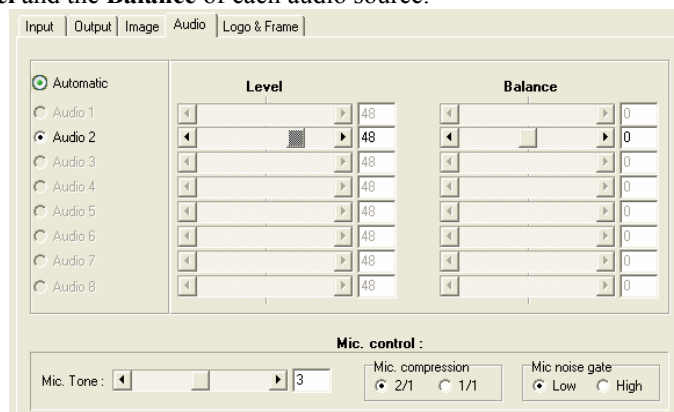
• If the selected input is a video source:



• If the selected input is a computer source:



- ④ Click on the **Audio** tab and select **Automatic** (follow switching mode) or an Audio source (breakaway mode). Then adjust the **Level** and the **Balance** of each audio source.



8-4. USING THE SOFTWARE (continued)

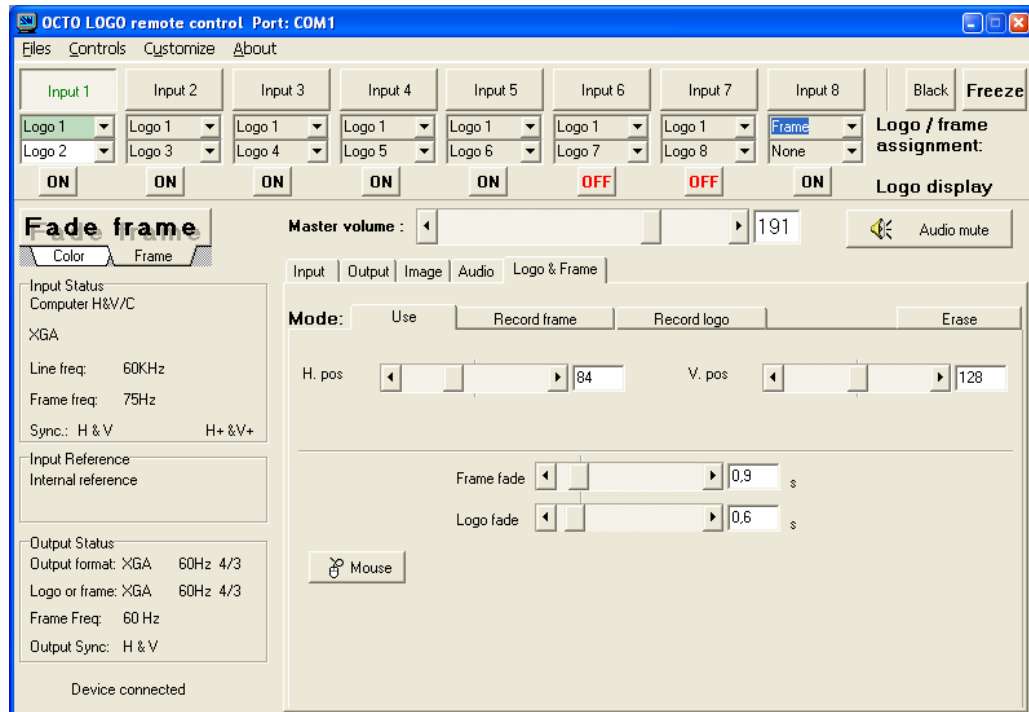
⑤ Click on the Logo & Frame tab to display the following window (OCTO-LOGO™ & OCTO-FX™ only).

• **Use mode and Logo / frame assignment table:** Click on the **Use** tab to display the **Use mode** and to have access to the **Logo / frame assignment** table.

-For each input, assign your logos and frame with the **Logo / frame assignment** table.

NOTE: The ON/OFF buttons allow to display ON or OFF the assigned logos of each input.

-In the **Use** menu, adjust the position of each logo with the **H. pos** and **V. pos** functions.



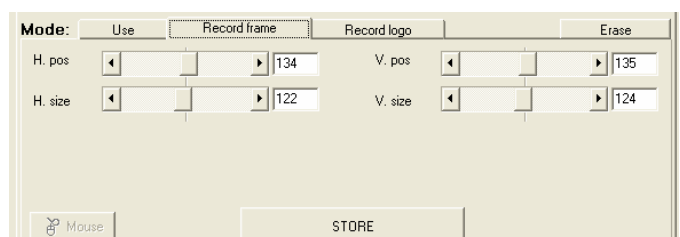
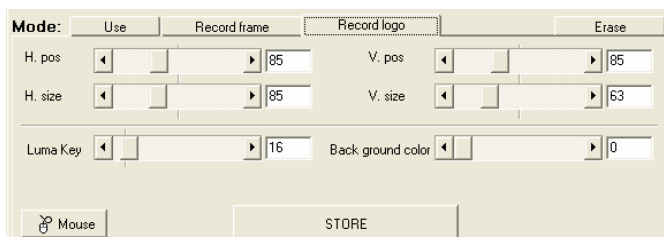
• **Record logo & Record frame modes:**

To store a logo you should:

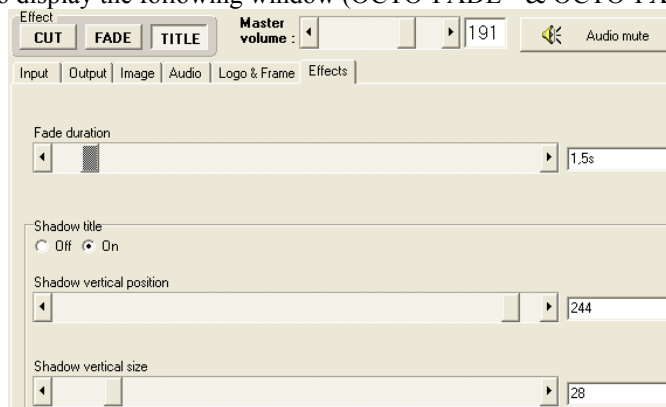
- Select the **Record logo** mode.
- Adjust the position and size of the logo.
- Adjust the **Luma Key** level and the **Background color**.
- Click on **STORE** and select a memory.

To store a frame you should:

- Select the **Record frame** mode.
- Adjust the position and size of the frame.
- Click on **STORE**.



⑥ Click on **Effect** tab to display the following window (OCTO-FADE™ & OCTO-FX™ only).



Chapter 9 : REMOTE CONTROL PROGRAMMER'S GUIDE

9-1. INTRODUCTION

If you need to use your own Software Control program from a PC or WORKSTATION with an RS-232 port, the OCTO allows communication through an ASCII code protocol.

The OCTO treats any character that it receives on the RS-232 as a possible command but only accepts legal commands. There is no starting/ending code needed in a command string.

A command can be a single character typed on a keyboard and does not require any special character before or after it. (It is not necessary to press "ENTER" on the keyboard). A command can be preceded by a value (See chapter 9-2. COMMANDS STRUCTURE).

When the OCTO receives a valid command, it will execute the command. Then it will send back the status of the parameters that have changed due to this command.

If the command cannot be executed (value out of range, no signal on the selected input), the OCTO will just send back the current status of the corresponding parameters.

If the command is invalid, an error response will be returned to the control device. All responses returned to the control device end with a carriage return <CR> and a line feed <LF> signaling the end of the response character string (see chapter 9-3. ERROR RESPONSES).

9-2. COMMANDS STRUCTURE

Commands are usually composed of a numerical value followed by the command character. The characters used without any numerical value return the current setting of the command.

COMMANDS structure = VALUE (optional) + CHARACTER.

Examples:

COMMAND		RESPONSE	DESCRIPTION
VALUE	CHARACTER		
none	fm	OSYN	Read the output sync type.
10	V	VP10	Set Vertical position to 10.

9-3. ERROR RESPONSES

When the OCTO receives from the control device an invalid command or value, it returns an error response:

COMMAND		RESPONSE	DESCRIPTION
VALUE	CHARACTER		
none	z	E10	Invalid command.
70260	H	E13	Invalid value.

9-4. COMMANDS AND RESPONSES TABLE

The following table resumes commands that are recognized as valid and the responses that will be returned to the control device (on RS-232 port).

ASCII COMMAND	RESPONSE	COMMAND DESCRIPTION	TYPE	VALUE			
				MIN	MAX	DESCRIPTION	
FRONT PANEL COMMANDS							
C	CH	Selected input.	Rd	1	8	1 = INPUT #1 3 = INPUT #3 5 = INPUT #5 7 = INPUT #7	2 = INPUT #2 4 = INPUT #4 6 = INPUT #6 8 = INPUT #8
c	ch	Input selection.	Rd/Wr	1	8		
o	OBLK	Black screen selection.	Rd/Wr	0	1	1 = black screen	
G	TAKE	Transition status.	Rd	0	1	1 = transition in process (automatic reset at the end of the effect transition).	
Z	FRZ	FREEZE.	Rd/Wr	0	1	0 = inactive	1 = active.
tE	EFFO	Effect selection.	Rd/Wr	0	2	0 = CUT	1 = FADE 2 = TITLE
INPUT COMMANDS							
PC	PCH	Input selection for adjustment.	Rd/Wr	0	8	0 = All inputs 2 = INPUT #2 4 = INPUT #4 6 = INPUT #6 8 = INPUT #8	1 = INPUT #1 3 = INPUT #3 5 = INPUT #5 7 = INPUT #7
PE	PEN	Input disabling (according to PCH).	Rd/Wr	0	1	0 = Input disable	1 = Input enable
PL	PLD	H sync load selection (according PCH)	Rd/Wr	0	1	0 = Hi-Z load	1 = 75Ω load
PR	PRGB	Input signal type selection. (according to PCH).	Rd/Wr	0	9	0 = SDTV Composite 2 = SDTV YUV 4 = SDTV RGsB 6 = Computer (SOG) 8 = HDTV	1 = SDTV S.VIDEO 3 = SDTV RGBS TTL 5 = SDTV RGBS ana. 7 = Computer H&V/C 9 = Audio only
PI	PSTD	Input standard selection (according to PCH).	Rd/Wr	0	6	0 = NTSC / PAL / SECAM 1 = NTSC 3 = NTSC 4.43 60Hz 5 = SECAM	2 = PAL 4 = PAL 4.43 60 Hz 6 = Black & White
PP	PPRC	VCR mode (according to PCH).	Rd/Wr	0	1	0 = OFF	1 = ON
OUTPUT COMMANDS							
F	OFMT	Output format selection.	Rd/Wr	0	12	If fast switching = internal rate input # X	
						0 = VGA 60 Hz 0 = 640x480L	
						1 = SVGA 60 Hz 1 = 800x600L	
						2 = XGA 60 Hz 2 = 1024x768L	
						3 = SXGA 60 Hz 3 = 1280x1024L	
						4 = SXGA+ 60Hz 4 = 1400 x1050 L.	
						5 = VGA 75 Hz 5 = 640x480L	
						6 = SVGA 75 Hz 6 = 800x600L	
						7 = XGA 75 Hz 7 = 1024x768L	
						8 = SXGA 75 Hz 8 = 1280x1024L	
						9 = D-ILA 4/3 9 = 1365x1024L	
						10 = D-ILA 16/9 10 = 1365x768L	
						11 = HDTV 480p 11 = HDTV 480p	
						12 = HDTV 720p 12 = HDTV 720p.	
fm	OSYN	Output sync selection.	Rd/Wr	0	2	0 = H & V 2 = SOG (Sync On Green).	1 = Composite
fs	SCRN	Type of screen selection	Rd/Wr	0	1	0 = screen 4/3	1 = screen 16/9
p	OPAT	Test pattern.	Rd/Wr	0	2	0 = no pattern 2 = color bar	1 = centering
mH	MHPO	Centering pattern: horizontal position.	Rd/Wr	0	255		
mV	MVPO	Centering pattern: vertical position.	Rd/Wr	0	63		
mW	MHSZ	Centering pattern: horizontal size.	Rd/Wr	0	255		
mS	MVSZ	Centering pattern: vertical size.	Rd/Wr	0	63		
NOTE: * = command available on the OCTO-FADE™ & OCTO-FX™ only. Rd = Read only command. ** = command available on the OCTO-LOGO™ & OCTO-FX™ only. Rd/Wr = Read and write command.							

9-4. COMMANDS AND RESPONSES TABLE (continued)

ASCII COMMAND	RESPONSE	COMMAND DESCRIPTION	TYPE	VALUE		
				MIN	MAX	DESCRIPTION
SWITCHING COMMANDS						
XR	REFR	Input "reference" selection.	Rd/Wr	0	10	0 = internal rate 1 = INPUT #1 2 = INPUT #2. 3 = INPUT #3. 4 = INPUT #4. 5 = INPUT #5. 6 = INPUT #6. 7 = INPUT #7. 8 = INPUT #8. 9 = Seamless Computer 1. 10 = Seamless Computer 8.
XA	REFA	Reference input. NOTE: REFA can be different from REFR, if no sync is connect to the corresponding input.	Rd	0	10	
XI	REFI	Aspect ratio of the reference input.	Rd/Wr	0	2	0 = 4/3 2 = 16/9
IMAGE COMMANDS						
H	HP	Horizontal position.	Rd/Wr	0	255	
V	VP	Vertical position.	Rd/Wr	0	255	
W	HW	Horizontal size.	Rd/Wr	0	255	
S	VS	Vertical size.	Rd/Wr	0	255	
yC	ACAD	Automatic centering.	Rd/Wr	0	1	1 = CENTERING action (automatic reset).
QA	ASP	Input aspect ratio selection.	Rd/Wr	0	2	0 = 4/3 standard 1 = 16/9 letterbox 2 = WS anamorphic.
QH	QH	Horizontal smoothing.	Rd/Wr	0	1	0 = OFF 1 = ON
B	BRG	Brightness adjustment (video).	Rd/Wr	0	255	
D	CON	Contrast adjustment (video).	Rd/Wr	0	255	
O	COL	Color adjustment (video).	Rd/Wr	0	255	
T	HUE	Hue adjustment (video NTSC).	Rd/Wr	0	255	
QO	OVR	Underscan / overscan (video).	Rd/Wr	0	1	0 = underscan 1 = overscan
QP	PROC	Sharpness adjustment (video).	Rd/Wr	0	7	0 = standard level 1 = level 1 2 = level 2..... 7 = level 7.
K	BLK	Black level adjustment (computer).	Rd/Wr	0	255	
QR	RLV	Red level adjustment (computer).	Rd/Wr	0	127	
QG	GLV	Green level adjustment (computer).	Rd/Wr	0	127	
QB	BLV	Bleu level adjustment (computer).	Rd/Wr	0	127	
mc	CLK	Number of pixels per line (computer).	Rd	0	65535	
mC	DLCK	Pixels clock adjustment (computer). This function is active if CLK ≠ 0.	Rd/Wr	0	127	
QF	QF	Optimize adjustment (computer). This function is active if CLK = 0 only.	Rd/Wr	0	255	
mP	DPHA	Pixels phase adjustment (computer).	Rd/Wr	0	31	
yp	PRES	PRESET.	Rd/Wr	0	1	1 = PRESET action (automatic reset).
AUDIO COMMANDS						
AV	AVOL	Master volume adjustment.	Rd/Wr	0	255	
+	AVOL	Increase the master volume.	Rd/Wr	0	255	10+ : increase the master volume of 10 steps.
-	AVOL	Decrease the master volume.	Rd/Wr	0	255	10- : decrease the master volume of 10 steps.
AO	AMOD	Auto follow or breakaway mode.	Rd/Wr	0	1	0 = auto follow 1 = breakaway
AC	ACH	Audio input selection.	Rd/Wr	1	8	1 = AUDIO IN #1. 2 = AUDIO IN #2 3 = AUDIO IN #3..... 8 = AUDIO IN #8
AL	ALVL	Audio level (works with PC command).	Rd/Wr	0	63	
AB	ABAL	Audio balance (works with PC).	Rd/Wr	0	63	
AT	ATON	Tone adjustment of the mic input.	Rd/Wr	0	6	
AR	ACMP	Compression of the mic input.	Rd/Wr	0	1	0 = 2:1 1 = 1:1
AG	AGAT	Noise gate adjustment of the mic input.	Rd/Wr	0	1	0 = low 1 = high
AM	AMUT	Audio mute.	Rd/Wr	0	1	0 = MUTE OFF 1 = MUTE ON
Ad	ADPH	Depth level (OPT-VOV802).	Rd/Wr	0	7	
Al	ADLV	Threshold level (OPT-VOV802).	Rd/Wr	0	255	
Ar	ARLS	Release time (OPT-VOV802).	Rd/Wr	0	1	0 = fast 1 = slow.
NOTE: * = command available on the OCTO-FADE™ & OCTO-FX™ only. Rd = Read only command. ** = command available on the OCTO-LOGO™ & OCTO-FX™ only. Rd/Wr = Read and write command.						

9-4. COMMANDS AND RESPONSES TABLE (continued)

ASCII COMMAND	RESPONSE	COMMAND DESCRIPTION	TYPE	VALUE		
				MIN	MAX	DESCRIPTION
FRAME & LOGOS COMMANDS (OCTO-LOGO™ & OCTO-FX™ only)						
PC	PCH	Input selection for adjustment.	Rd/Wr	0	8	0 = All inputs 2 = INPUT #2..... 8 = INPUT #8 1 = INPUT #1
LM	LMOD	Frame/logo mode.	Rd/Wr	0	4	0 = use & assignment mode. 1 = logo recording mode. 2 = frame recording mode. 3 = auto list mode (display all logo parameters). 4 = erasing mode.
LI	LIND	Index selection (according to PCH) .	Rd/Wr	0	1	0 = index 1 1 = index 2
LP	LPLG	Logo & frame assignment (according to PCH & LIND. And LMOD = 0).	Rd/Wr	0	1	0 = none 2 = logo 1..... 9 = logo 8 1 = frame
LC	LCUR	• In use mode: Logo/frame in using process. • In logo recording mode: Number of the logo to be store (always >1). • In frame recording mode: Number of the frame to be store (always = 1). • In erase mode: number of the logo to be erase (0 = erase all).	Rd/Wr	0	9	0 = no logo 1 = frame 2 = logo 1 3 = logo 2 4 = logo 3 5 = logo 4 9 = logo 8
LE	LEMP	Status of the frame/logo memories (according to LCUR).	Rd	0	1	0 = logo/frame memorized. 1 = empty memory.
Lh	LHPO	Horizontal position of the logo area.	Rd/Wr	0	255	
Lv	LVPO	Vertical position of the logo area.	Rd/Wr	0	255	
LH	LHSZ	Horizontal size of the logo area.	Rd/Wr	5	255	5 = 3% 255 = 100%
LV	LVSZ	Vertical size of the logo area.	Rd/Wr	5	255	5 = 3% 255 = 100%
LL	LLEV	Luma key level.	Rd/Wr	0	255	
Lb	LBKC	Background color.	Rd/Wr	0	7	
LS	LSTO	• In recording mode: frame/logo storing. • In erase mode: frame/logo erasing.	Rd	0	1	1 = STORE or ERASE (automatic reset).
Lo	LOFM	Output format during the logo storing.	Rd	0	11	Identical as F command.
LA	LABT	Stop the frame storing.	Rd/Wr	0	1	1 = stop the frame storing (automatic reset).
Lt	LSTY	Frame/logo type.	Rd	0	1	0 = frame 1 = logo
Ls	LSTA	Status of the logo programmer	Rd	0	5	0 = free. 1 = logo/frame in recalling process. 2 = logo/frame in storing process. 3 = output format incompatible with the logo. 4 = logo/frame in consulting process. 5 = logo/frame in erasing process.
Lp	LPIX	Pixels number in a line of the logo area.	Rd	0	65535	These 2 commands allow to calculate the duration of the storing.
LI	LLIN	Lines number in a logo area.	Rd	0	65535	
Ld	LLD	Fade logo duration (0.02 second step).	Rd/Wr	15	255	15 = 0.3 second 255 = 5.1 seconds
LD	LDYS	Display logo (according to PCH)	Rd/Wr	0	1	0 = Display OFF 1 = Display ON
NOTE: To store a logo you should: ① Select the logo recording mode with the LM command (1LM). ② Adjust the position and size of the logo area with the Lh, Lv, LH and LV commands. ③ Adjust the luma key level (with LL command) and the background color (with Lb command). ④ Select a logo memory with the LC command. ⑤ Make a store with LS command (1LS). To store a frame you should: ① Select the frame recording mode with the LM command (2LM). ② Make a store with the LS command (1LS).						
NOTE: To assign a logo/frame to an input you should: ① Select the assignment mode with the LM command (0LM). ② Select the input with the PC command. ③ Select an index (1 or 2) with the LI command. ④ Select a stored logo/frame with LP command. ⑤ Adjust the horizontal & vertical position of the logo with the Lh & Lv commands.						
NOTE: * = command available on the OCTO-FADE™ & OCTO-FX™ only. Rd = Read only command. ** = command available on the OCTO-LOGO™ & OCTO-FX™ only. Rd/Wr = Read and write command.						

9-4. COMMANDS AND RESPONSES TABLE (continued)

ASCII COMMAND	RESPONSE	COMMAND DESCRIPTION	TYPE	VALUE				
				MIN	MAX	DESCRIPTION		
EFFECT COMMANDS (OCTO-FADE™ & OCTO-FX™ only)								
tE	EFFO	Effect selection.	Rd/Wr	0	2	0 = CUT 1 = FADE 2 = TITLE.		
tA	EFFA	Effect available.	Rd	0	1	0 = not available 1 = available		
tD	FDUR	Fading duration (by 1/10s step).	Rd/Wr	0	255			
tS	SHAC	Shadow title selection.	Rd/Wr	0	1	0 = title without shadow 1 = title with shadow.		
tP	SHPO	Vertical position of the Shadow.	Rd/Wr	0	255			
tZ	SHSZ	Vertical size of the Shadow.	Rd/Wr	0	255			
tT	TITA	TITLE effect status.	Rd	0	1	1 = TITLE effect in process.		
EXAMPLES OF ACTIONS:								
▼ ACTIONS RESPONSES ▶		Selected input CH	Input selection ch	Reference input REFA	Effect selection EFFO	Effect available EFFA	Title effect status TITA	Transition status TAKE
The device is in switching mode (internal rate), the input#2 is selected. The values are:		2	2	0	0	0	0	0
① To select the Seamless mode on computer #1, send 9XR				9				
② To select the title effect, send 2tE					2			
③ To active the TITLE, select the input#1 with the 1c command.				1				
④ To select another input (input#3 for example) send 3c				3				
End of the transition.								
⑤ To stop the TITLE, select the input#1 with the 1c command.				1				
CONTROLS COMMANDS								
xu	VERU	Device version.	Rd	0	65535	Example: 104 = Version 1.4		
xi	I	Identification number.	Rd	0	65535	Value displayed in hexadecimal in the device.		
yo	OPT	Options available.	Rd	0	65535	0 = without option. 1 = voice-over option.		
QE	EPD	2:2 pull down correction.	Rd/Wr	0	1	0 = off 1 = auto.		
yl	LOCK	Key locking.	Rd/Wr	0	1	0 = unlocks 1 = locks		
yi	EISP	Auto-lock	Rd/Wr	0	1	0 = off 1 = on.		
LF	LFAD	Transition mode.	Rd/Wr	0	4	0 = fade color 1 = fade frame 2 = Clean cut (from computer) 3 = Clean cut (from video) 4 = Clean cut (from all)		
Lf	LFD	Fade frame duration (0.1 second step).	Rd/Wr	5	50	5 = 0.5 second 50 = 5 seconds		
at	AFRA	Auto frame	Rd/Wr	0	1	0 = OFF 1 = ON		
br	BFCR	Red level adjustment of the fade.	Rd/Wr	0	255			
bb	BFCB	Bleu level adjustment of the fade.	Rd/Wr	0	255			
bg	BFCG	Green level adjustment of the fade.	Rd/Wr	0	255			
yc	EPOS	Erase memories.	Rd/Wr	0	1	1 = erase all memories (automatic reset).		
Y	FRES	DEFAULT VALUE.	Rd/Wr	0	1	1 = Default value action (automatic reset).		
OTHERS COMMANDS								
M	STO	Image parameters storing.	Rd/Wr	0	1	1 = STORE action (automatic reset).		
R	REC	RECALL: Recall the image parameters.	Rd/Wr	0	1	1 = RECALL action (automatic reset).		
?	DEV	Device type.	Rd	0	65535	18 = OCP802 25 = OCP802 21 = OLG802 22 = OFD802 23 = OFX802.		
#	DEV.....	Send all device parameters.	Rd					
NOTE: * = command available on the OCTO-FADE™ & OCTO-FX™ only.							Rd = Read only command.	
** = command available on the OCTO-LOGO™ & OCTO-FX™ only.							Rd/Wr = Read and write command.	

9-4. COMMANDS AND RESPONSES TABLE (continued)

ASCII COMMAND	RESPONSE	COMMAND DESCRIPTION	TYPE	VALUE		
				MIN	MAX	DESCRIPTION
STATUS COMMANDS						
U	UNIT	Measures unity in kHz.	Rd	0	65535	
IL	ILD	This command allows to calculate the input line frequency in Hz.	Rd	0	65535	Line frequency (in kHz) = (UNIT VALUE) ÷ (ILD VALUE).
ID	IFD	This command allows to calculate the input frame frequency in Hz.	Rd	0	65535	Frame frequency (in Hz) = (Line frequency in Hz) ÷ (IFD VALUE).
IP	IPS	Input Sync. detection.	Rd	0	1	0 = not detected 1 = Sync. detected.
IH	IHP	Sign of the horizontal input Sync.	Rd	0	1	0 = negative 1 = positive.
IV	IVP	Sign of the vertical input Sync.	Rd	0	1	0 = negative 1 = positive.
IK	IST	Input Sync type detection.	Rd	0	3	0 = H & V. 2 = SOG. 1 = Composite (TTL). 3 = Composite (ana)
II	IIN	Interlaced signal detection.	Rd	0	1	0 = not interlaced 1 = interlaced.
IO	IOO	"Out of range" signal detection.	Rd	0	1	0 = In range 1 = Out of range.
IF	IFA	Standard input signal detection.	Rd	0	27	0 = no signal. 1 = not compatible. 2 = NTSC (3.58/60). 3 = NTSC (4.43/60). 4 = PAL (4.43/50). 5 = PAL (4.43/60). 6 = SECAM (50Hz). 7 = B & white (50Hz). 8 = B & white (60Hz). 9 = YUV 50 Hz. 10 = YUV 60 Hz. 11 = RGB 50 Hz. 12 = RGB 60 Hz. 13 = VGA1 350L. 14 = VGA2 400L. 15 = VGA3 480L. 16 = PLASMA 42". 17 = SVGA. 18 = MAC. 19 = XGA. 20 = PLASMA 50'. 21 = MAC 21'. 22 = SXGA. 23 = UXGA. 24 = 1080i @ 50 Hz. 25 = 1080i @ 59.94/60. 26 = 480p @ 59.94/60. 27 = 720p @ 59.94/60.
XF	REFF	Standard of the reference input.	Rd	0	27	
XT	REFT	Frame frequency of the reference input	Rd	0	65535	Value in Hz.
COMMUNICATION PORT COMMANDS						
ne	LANE	Communication port selection	Rd/Wr	0	1	0 = RS232 1 = LAN
nr	LANR	Reset of the LAN parameters.	Rd/Wr	0	1	1 = reset.
ns	LANS	Store the LAN parameters.	Rd/Wr	0	1	1 = store.
na	ADIP	IP address and port selection (for modification)	Rd/Wr	0	3	0 = all IP address / ports 1 = IP local address / local port 2 = IP remote address / remote port 3 = IP gateway address.
nw	IPA_	First byte of the address selected by the na command.	Rd/Wr	0	255	
nx	IPB_	Second byte of the address selected by the na command.	Rd/Wr	0	255	
ny	IPC_	Third byte of the address selected by the na command.	Rd/Wr	0	255	
nz	IPD_	Forth byte of the address selected by the na command.	Rd/Wr	0	255	
np	PORT	Number of the port (local or remote) selected by the na command.	Rd/Wr	0	65500	local port: 10000 to 10999. remote port: 0 to 65500.
nk	NTMK	Netmask.	Rd/Wr	0	24	Value = number of bit to 0 (from right). example: 2 ▶ 255.255.255.252 3 ▶ 255.255.255.248 8 ▶ 255.255.255.0 24 ▶ 255.0.0.0
nt	TCP	Protocol selection.	Rd/Wr	0	1	0 = UDP 1 = TCP
NOTE: * = command available on the OCTO-FADE™ & OCTO-FX™ only. Rd = Read only command. ** = command available on the OCTO-LOGO™ & OCTO-FX™ only. Rd/Wr = Read and write command.						

9-5. ASCII / HEX / DEC TABLE

ASCII	HEX	DEC	ASCII	HEX	DEC	ASCII	HEX	DEC
space	20	32	@	40	64	`	60	96
!	21	33	A	41	65	a	61	97
"	22	34	B	42	66	b	62	98
#	23	35	C	43	67	c	63	99
\$	24	36	D	44	68	d	64	100
%	25	37	E	45	69	e	65	101
&	26	38	F	46	70	f	66	102
'	27	39	G	47	71	g	67	103
(	28	40	H	48	72	h	68	104
)	29	41	I	49	73	i	69	105
*	2A	42	J	4A	74	j	6A	106
+	2B	43	K	4B	75	k	6B	107
,	2C	44	L	4C	76	l	6C	108
-	2D	45	M	4D	77	m	6D	109
.	2E	46	N	4E	78	n	6E	110
/	2 F	47	O	4 F	79	o	6 F	111
0	30	48	P	50	80	p	70	112
1	31	49	Q	51	81	q	71	113
2	32	50	R	52	82	r	72	114
3	33	51	S	53	83	s	73	115
4	34	52	T	54	84	t	74	116
5	35	53	U	55	85	u	75	117
6	36	54	V	56	86	v	76	118
7	37	55	W	57	87	w	77	119
8	38	56	X	58	88	x	78	120
9	39	57	Y	59	89	y	79	121
:	3A	58	Z	5A	90	z	7A	122
;	3B	59	[	5B	91	{	7B	123
<	3C	60	\	5C	92		7C	124
=	3D	61	]	5D	93	}	7D	125
>	3E	62	^	5E	94	~	7E	126
?	3F	63	_	5F	95	DEL	7F	127

Chapter 10 : OPTIONAL ACCESSORY: THE REMOTE KEYPAD (RK802-F)

10-1. GENERAL INFORMATION

The REMOTE KEYPAD (RK802-F) is a control device for OCTO that enables to drive its main functions from as far as 100 meters (333 feet). The REMOTE KEYPAD is very easy to use and to install, since it only requires one cable to connect it to the OCTO. The Remote Keypad does not need any power supply as it is powered by the OCTO.



10-2. STARTING

- ① Turn OFF your OCTO (front panel switch).
- ② Connect the RS-232 connector (DB9 female) of your OCTO to the DB9 male connector of the REMOTE KEYPAD with the supplied RS-232 cable.
- ③ Turn ON your OCTO (front panel switch).
- ④ Select the wanted source with the **INPUT SELECTION** buttons.
- ⑤ Make the audio adjustment with the **AUDIO** buttons.

10-3. TECHNICAL DESCRIPTION

- EFFECT:** Allows to select a type of effect between: CUT, FADE and TITLE.
- LED OFF = CUT effect selected (SEAMLESS transition).
 - LED blinking = FADE effect selected.
 - LED ON = TITLE effect selected.
- AUDIO**
- MUTE:** Allows to switch OFF the audio output (short push).
- BREAKAWAY:** Allows to permanently diffuse an audio source. Select a source with the **INPUT SELECTION** button, then press and hold on the BREAKAWAY button (LED = double-blinking).
- VOLUME (+ /-):** Audio level adjustment.
- LOGO:** Allows to displayed ON or OFF the assigned logo of the displayed input.
- FREEZE:** Allows to freeze the displayed output.
- INPUT SELECTION:**
- Selection of the input source (short push).
 - A long push (1 second) on the selected input button allows to active the **BLACK** function: black output screen.
 - The lit ON LED indicates the displayed input. The blinking LED indicates the last displayed input (when **black** is active). The double-blinking LED indicates the diffused audio source (when **breakaway** is active).
- DB9 male connector:** RS-232 & power connection.
- Jack 3.5 F connector:** Input connector for optional infra red receiver.

10-4. TECHNICAL SPECIFICATIONS

- Power Supply:* + 12Vdc (by the OCTO's DB9 connector).
- Storage Temperature:* - 25 °C to + 85 °C (- 13 °F to + 185 °F).
- Maximum ambient operating temperature:* < 40 °C (< 104 °F).
- Hygrometry:* 10% to 80% (without condensation).
- Dimensions:* D 115 x W 117 x H 55 mm / D 4.5" x W 4.6" x H 2.16".
- Weight:* 0.5 kg / 1.1 lbs.

Chapter 11 : TECHNICAL SPECIFICATIONS

11-1. COMPUTER & VIDEO INPUTS

- **COMPUTER (on HD15 female connector).**

<i>Line frequency:</i>	Up to 110 kHz.
<i>Frame frequency:</i>	Up to 130 Hz.
<i>Resolution:</i>	Up to 1600 x 1280.
<i>Sync. types:</i>	RGBHV, RGB/S, RGsB (Sync On Green).
<i>Levels:</i>	R, G, B = 0.7 Vp/p. H & V Sync = TTL Composite Sync = TTL and 0.3 V. SOG (Sync On Green) = 0.3 V.
<i>Impedance:</i>	R, G, B = 75 Ohms. H = 75 Ohms or Hi-Z. V = Hi-Z.

- **RGB/S VIDEO (on HD15 female connector).**

<i>Frequency:</i>	15.625 kHz / 50 Hz (625 lines). 15.735 kHz / 60 Hz (525 lines).
<i>Levels:</i>	R, G, B = 0.7 Vp/p. SYNC. = 0.3 Vp/p or TTL.
<i>Impedance:</i>	RGB = 75 Ohms. SYNC. = 75 Ohms or Hi-Z.

- **COMPONENT (on HD15 female connector).**

<i>Frequency:</i>	15.625 kHz / 50 Hz (625 lines). 15.735 kHz / 60 Hz (525 lines).
<i>Levels:</i>	Y = 1 Vp/p (0.7 V Luma + 0.3 V Sync.). R-Y = 0.7 Vp/p. B-Y = 0.7 Vp/p.
<i>Impedance:</i>	Y, R-Y, B-Y = 75 Ohms.

- **HDTV (on HD15 female connector).**

<i>Formats:</i>	720p, 1035i, 1080i.
<i>Levels:</i>	Y = 1 Vp/p (0.7 V + sync.). R-Y = 1 Vp/p (0.7 V + sync.). B-Y = 1 Vp/p (0.7 V + sync.).
<i>Sync.:</i>	Tri-level: $\pm 0.3V$ (positive/negative). Bi-level: 0.3V (negative).
<i>Impedance:</i>	75 Ohms.

- **S.VIDEO (on 4-pin mini DIN connector or 2 BNC connectors or HD15 female connector).**

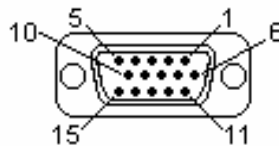
<i>Standards:</i>	PAL / SECAM: 15.625 kHz / 50 Hz - 625 lines. NTSC (3.58 MHz / 4.43 MHz): 15.735 kHz / 60 Hz - 525 lines.
<i>Levels:</i>	Y = 1 Vp/p (0.7 V Luma + 0.3 V Sync.). C = 0.3 Vp/p (Chroma Burst).
<i>Impedance:</i>	75 Ohms.

- **COMPOSITE VIDEO (on BNC connector or HD15 female connector).**

<i>Standards:</i>	PAL / SECAM: 15.625 kHz / 50 Hz - 625 lines. NTSC (3.58 MHz / 4.43 MHz): 15.735 kHz / 60 Hz - 525 lines.
<i>Level:</i>	1 Vp/p (0.7 V Luma + 0.3 V Sync.).
<i>Impedance:</i>	75 Ohms.

11-1. COMPUTER & VIDEO INPUTS (continued)**• HD15 PIN ASSIGNMENT**

SIGNAL PIN #	COMPUTER (RGBHV, RGB/S, RGsB)	RGB/S VIDEO	COMPONENT (YUV)	S.VIDEO (Y/C)	COMPOSITE VIDEO
PIN 1	RED.	RED.	U or Pr (R-Y).	C (chrominance).	
PIN 2	GREEN.	GREEN.	Y.	Y (luminance).	Composite video (NTSC, PAL...)
PIN 3	BLUE.	BLUE.	V or Pb (B-Y).		
PIN 4					
PIN 5					
PIN 6	RED return.	RED return.	U return.	C return.	
PIN 7	GREEN return.	GREEN return.	Y return.	Y return.	return.
PIN 8	BLUE return.	BLUE return.	V return.		
PIN 9					
PIN 10	GND.	GND.			
PIN 11					
PIN 12					
PIN 13	H sync or C sync (S).	C sync (S).			
PIN 14	V sync.				
PIN 15					



HD15 female connector of the OCTO.

11-2. DISPLAY OUTPUT (HD15 female connectors)

Levels: R, G, B = 0.7 Vp/p.
 Sync.: Separate H & V = TTL.
 Composite = TTL.

Impedance: R, G, B = 75 Ohms.

Format: One of the formats available in the LCD menu.

11-3. AUDIO INPUTS (5-pin MCO male connector or jack 3.5 connector)

- **INPUTS #1 to #5** (on 5-pin MCO male connector) = Balanced and unbalanced* stereo inputs.

$V_i = +0$ dBu (sensitivity), $+4$ dBu (max).

$Z_i = 22$ k Ω unbalanced.

$Z_i = 44$ k Ω balanced.

Gain = $+0$ db / $-\infty$ adjustable.

- **INPUTS #6 to #8** (on jack 3.5 female connector) = Unbalanced stereo inputs.

$V_i = +0$ dBu (sensitivity), $+4$ dBu (max).

$Z_i = 22$ k Ω unbalanced.

Gain = $+6$ / -12 dB adjustable.

* Improved "unbalanced" by special "Pseudo-Differential" circuitry.

11-4. MICROPHONE INPUT (jack 6.35 mm female stereo connector)

- Balanced.
- $V_i = -68$ dBu (sens), -62 dBu (sat).
- $Z_i = 600\ \Omega$ (balanced), $300\ \Omega$ unbalanced.
- Gain = 68 dB (maxi).
- High / low frequency filter = 1.3 kHz : ± 3 steps.
- Compression: Ratio = $1:1$ dB (linear), $2:1$ dB.
Limiter = $10:1$ (dB).
- Noise gate = -54 dBu & -63 dBu (max sens), expander threshold.

11-5. AUDIO OUTPUT (5-pin MCO male connector)

- Balanced and unbalanced stereo output.
- $V_o = +0$ dBu (nominal), $+4$ dBu (max).
- $Z_o = 600\ \Omega$ balanced.
- $Z_o = 300\ \Omega$ unbalanced.
- $G = 0$ dB nominal, $-\infty$ with Master volume.

11-6. COMMUNICATION PORTS**• RS-232 (on DB9 female connector)**

Data Rate: 9600 Bauds, 8 data bits, 1 stop bit, no parity bit, no flow control.

• LAN (Optional on RJ45 connector)

Protocol: UDP (User Datagram Protocol).

Data Rate: 10 / 100 Mbps.

LED functions (on RJ45 connector):

Top LED	Bottom LED	Meaning
OFF	OFF	No link
OFF	ON	100 BASE-T link.
ON	OFF	10 BASE-T link.

11-7. ENVIRONMENTAL

Power Supply: Internal CE / UL / CSA / IEC 950 (50 W), universal, automatic.
Input: 100 VAC to 250 VAC; 50-60 Hz; $I = 1$ A Max.

Storage Temperature: $-25\ ^\circ\text{C}$ to $+85\ ^\circ\text{C}$ ($-13\ ^\circ\text{F}$ to $+185\ ^\circ\text{F}$).

Operating temperature: $0\ ^\circ\text{C}$ to $+50\ ^\circ\text{C}$ ($32\ ^\circ\text{F}$ to $122\ ^\circ\text{F}$).

Maximum ambient operating temperature: $< 40\ ^\circ\text{C}$ ($< 104\ ^\circ\text{F}$).

Hygrometry: 10% to 80% (without condensation).

Dimensions: D 300 x W 482 x H 44 mm / D 11.8" x W 19" x H 1.74".
Compatible with the 19" rack (height = 1 unit).

Weight: 3.7 kg / 8.16 lbs.

WARRANTY

Analog Way warrants the product against any defects in material and workmanship for a period of three years from the date of purchase (back to the factory).

In the event of any malfunction during the warranty period, Analog Way will, at its discretion, repair or replace the defective unit, including free material and labor.

This warranty does not apply if the product has been:

- improperly installed or abused,
- handled with improper care,
- used or stocked in abnormal conditions,
- modified, opened,
- damaged by fire, war, or Natural disasters (Acts of God).

In no way shall Analog Way be responsible for direct or indirect loss of profit or consequential damages resulting from any defect in this product.

In case of any problem, get the serial number of the unit, a description of the problem, and then call your authorized dealer.